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"Subjective Learning" Second Version

by

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## Subjective Learning\*

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#### Abstract

We study an individual who faces a dynamic decision problem in which the process of information arrival is unobserved by the analyst. We derive a sequence of representations of preferences over menus of acts that capture the individual's uncertainty about his future beliefs. Using the most general representation, we characterize a notion of "more preference for flexibility" via a subjective analogue of Blackwell's (1951, 1953) comparisons of experiments. A more refined representation allows us to compare individuals who expect to learn differently, even if they do not agree on their prior beliefs. The class of information structures that can support such a representation generalizes the notion of a partition of the state space. We apply the model to study an individual who anticipates gradual resolution of uncertainty over time. Both the filtration (the timing of information arrival with the sequence of partitions it induces) and prior beliefs are uniquely identified.

Key words: Resolution of uncertainty, second-order beliefs, preference for flexibility, valuing binary bets more, generalized partition, subjective filtration.

## 1. Introduction

## 1.1. Motivation

The study of dynamic models of decision making under uncertainty when a flow of information on future risks is expected over time is central in all fields of economics. For example, investors decide when to invest and how much to invest based on what they expect to learn about the distribution of future cash flows. The concepts of value of information and value of flexibility (option value) quantify the positive effects of relying on more precise information structures.<sup>1</sup>

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<sup>&</sup>lt;sup>1</sup>For a comprehensive survey of the theoretical literature, see Gollier (2001, chapters 24 and 25).

A standard dynamic decision problem has three components: the first component is a set of states of the world that capture all relevant aspects of the decision environment. The second component is a set of feasible intermediate actions, each of which determines the payoff for any realized state. The third component is a description of the uncertainty that the decision maker faces; it consists of an information structure, which is the set of possible signals about the states that are expected to arrive over time and the joint distribution of signals and states.

In many situations, the analyst may be confident in his understanding of the relevant state space and the relevant set of actions. He may, however, not be aware of all the relevant uncertainties that people face. People may have access to private data which is unforeseen by others; they may interpret data in an idiosyncratic way; or they may be selective in the data they observe, for example by focusing their attention on specific signals. We collectively refer to those situations as "subjective learning". A natural question is whether we can rely on only the first two components above and infer an individual's subjective process of learning solely from his observed choice behavior. If the answer is in the affirmative, we ask whether we can compare the behavior of individuals who expect to learn differently and how such comparisons relate to the comparative statics for incremental increases in informativeness when learning is objective. These questions will be the subject of our analysis.

We consider an objective state space. Actions correspond to acts, that is, state-contingent payoffs, and preferences are defined over sets (or menus) of acts. The interpretation is that the decision maker (henceforth DM) initially chooses among menus and subsequently chooses an act from the menu. If the ultimate choice of an act takes place in the future, then the DM may expect information to arrive prior to this choice. Analyzing today's preferences over future choice situations (menus of acts rather than the acts themselves) allows us to capture the effect of the information the DM expects to learn via his value for flexibility. The preference relation over menus of acts is thus the only primitive of the model, leaving the uncertainty that the DM faces, as well as his ultimate choice of an act, unmodeled.

As a concrete example, consider a DM who is currently renting an apartment on a monthto-month lease and deliberates about buying a condominium at a nonnegotiable price. While the physical properties of the condominium are easily assessed, its value also depends on circumstances which are not characteristics of the condominium itself, about which the DM is uncertain, and which we refer to as states of the world. These can be, for example, the location of public schools or the demographic distribution of people across different neighborhoods. Availability of the condominium can be guaranteed for thirty days. Buying the condominium today saves the DM one month's rent. Delaying the purchase decision by one month allows him to conduct market research – gathering and interpreting formal and informal information about the state of the world – which enables him to make a more informed decision. The choice between buying today and delaying the purchase decision can be thought of as a choice between a degenerate menu, where the DM purchases the condominium and saves the monthly rent, and the menu that contains the options to buy or not.

Section 2 outlines the most general model that captures subjective learning: the DM acts as if he has beliefs over the possible posterior distributions over the state space that he might face at the time of choosing from the menu. The model is parameterized by a probability measure on the collection of all possible posterior distributions. This probability measure, which we refer to as a second-order belief, is uniquely identified from choice behavior. We use this representation (first derived in Takeoka (2005)) to compare preference for flexibility among decision makers. We say that DM1 has more preference for flexibility than DM2 if whenever DM1 prefers to commit to a particular action rather than to maintain multiple options, so does DM2. We show that DM1 has more preference for flexibility than DM2 if and only if DM2's distribution of first-order beliefs is a mean-preserving spread of DM1's. This result is analogous to Blackwell's (1951, 1953) comparisons of experiments (in terms of their information content) in a domain where probabilities are objective and comparisons are made with respect to the accuracy of information structures. To rephrase our result in the language of Blackwell, DM1 has more preference for flexibility than DM2 if and only if DM2 would be weakly better off if he could rely on the information structure induced by the subjective beliefs of DM1. In the condominium example above, we can consider two individuals who agree on their current evaluation of the condominium. Then one DM is willing to pay a larger fee (for example, a higher additional monthly rent) than the other DM to delay the decision whether or not to purchase the condominium if and only if he expects to be better informed by the end of the month.

Individuals who disagree on their prior beliefs are not comparable in terms of their preference for flexibility. Section 3 provides a model that facilitates the behavioral comparisons of such individuals, by describing information as an event, that is, a subset of the objective state space. The DM has beliefs about which event he might know at the time he chooses from the menu. For any event, he calculates his posterior beliefs by excluding all states that are not in that event and applying Bayes' law with respect to the remaining states. We characterize the class of information structures that admit such a representation as a natural generalization of a set partition. The behavior of two individuals who expect to receive different information differs in the value they derive from the availability of binary bets as intermediate actions. Suppose both DM1 and DM2 are sure to receive a certain payoff independently of the true state of the world. Roughly speaking, DM1 "values binary bets more" than DM2 if for any two states s and s', whenever DM1 prefers receiving additional payoffs in state s over having the option to bet on s versus s' (in the form of an act that pays well on s and nothing on s'), so does DM2. We show that DM1 values binary bets more than DM2 if and only if he expects to receive more information than DM2, in the sense that given the true state of the world, he is more likely to be able to rule out any other state (i.e. to learn an event, which contains the true state but not the other state.)

Lastly, reconsider the condominium example, and assume that the availability of the condominium is not guaranteed, but rather the agent is given the right of first refusal in case another offer arrives within the next thirty days. In this situation, the information available to the DM at any point in this time interval may become the relevant one for his purchase decision. Section 4 provides a representation, which suggests that the DM behaves as if he has in mind a filtration, indexed by continuous time. Both the filtration, which is the timing of information arrival with the sequence of partitions it induces, and the DM's prior beliefs are uniquely determined from choice behavior. In this context, DM1 values binary bets more than DM2 if and only if he expects to learn earlier in the sense that his induced partition is finer at any given point in time. DM1 has more preference for flexibility than DM2 if and only if they also share the same prior beliefs.

#### 1.2. Related literature

Several papers have explored the idea of subjective learning. As mentioned earlier, Takeoka (2005) derives the most general model of second-order beliefs. We show that even this general setting allows very intuitive comparative statics. Hyogo (2007) derives a representation that features second-order beliefs on a richer domain, where the DM simultaneously chooses a menu of acts and takes an action that might influence the (subjective) process of information arrival. Dillenberger, Lleras, and Sadowski (2011) study a model in which the information structure is partitional, that is, signals correspond to events that do not intersect. Learning by partition is a special case of the model outlined in Section 3. It can also be viewed as a special case of the model in Section 4, where the DM does not expect to learn gradually over time, that is, he forms his final beliefs at time zero, right after he chose a menu. Takeoka (2007) uses a different approach to study subjective temporal resolution of uncertainty. He analyzes choice between what one might term "compound menus" (menus over menus etc.). We compare the two different approaches in Section 5.2, while reevaluating our domain in light of the results from Section 4.

More generally, our work is part of the preferences over menus literature initiated by Kreps (1979). Most papers in this literature study uncertainty over future tastes (and not over beliefs) without assuming an objective state space. Kreps (1979) studies preferences over menus of deterministic alternatives. Dekel, Lipman, and Rustichini (2001) extend Kreps' domain of choice to menus of lotteries. The main axioms that lead to the most general representation of second-order beliefs are adapted from Dekel et al.'s paper. Our proof of the corresponding theorem relies on a sequence of geometric arguments that establish the close connection between our domain and theirs. In the setting of preferences over menus of lotteries, Ergin and Sarver (2010) provide an alternative to Hyogo's (2007) approach of modeling costly information acquisition.

#### 1.3. A formal preview of the representation results

Let S be a finite state space. An act is a mapping  $f : S \to [0, 1]$ , where [0, 1] is interpreted as a utility space.<sup>2</sup> Let  $\mathcal{F}$  be the set of all acts. Let  $\mathcal{K}(\mathcal{F})$  be the set of all non-empty compact subsets of  $\mathcal{F}$ . Preferences are defined over  $\mathcal{K}(\mathcal{F})$ . Theorem 1 derives a (second-order beliefs) representation, in which the value of a menu of acts  $F \in \mathcal{K}(\mathcal{F})$  is given by

$$V(F) = \int_{\Delta(S)} \max_{f \in F} \left( \sum_{s \in S} f(s) \pi(s) \right) dp(\pi),$$

where  $p(\cdot)$  is a unique probability measure on  $\Delta(S)$ , the space of all probability measures on S. The axioms that are equivalent to the existence of such representation are familiar from the literature on preferences over menus of lotteries – *Ranking, vNM Continuity, Nontriviality,* and *Independence* – adapted to our domain, in addition to *Dominance*, which implies monotonicity in payoffs, and *Set Monotonicity*, which captures preference for flexibility.

We then study a specialized model in which signals are subsets of the state space, that is, elements of  $2^S$ . We impose two additional axioms, Finiteness and Context Independence. *Finiteness* implies that the probability measure p in Theorem 1 has finite support. (Finiteness is obviously necessary since  $2^S$  is finite.) *Context Independence* captures an idea that resembles Savage's (1954) sure-thing principle: if  $f \neq g$  only on event I, and if g is unconditionally preferred to f, then the DM would also prefer g to f contingent upon learning I. The implication of this property in a dynamic decision problem is that if the DM prefers the singleton menu  $\{g\}$  to  $\{f\}$ , then the DM would prefer to replace f with g on any menu  $F \ni f$ , from which he will choose f only if he learns I. We identify through preferences a special subset of menus, which we term saturated (Definition 6). The properties of a saturated menu  $F \ni f$  are consistent with the interpretation that the DM anticipates choosing f from F only contingent on the event  $\{s \in S \mid f(s) > 0\}$ . Context Independence requires that if  $g(s) > 0 \Leftrightarrow f(s) > 0$  and  $\{g\}$  is preferred over  $\{f\}$ , then the DM would prefer to

 $<sup>^2{\</sup>rm This}$  allows us to abstract from deriving the DM's utility function over monetary prizes, which is a standard exercise.

replace f with g in any saturated menu  $F \ni f$ .

With these additional axioms, Theorem 3 derives a (generalized-partition) representation in which the value of a menu F is given by

$$V(F) = \sum_{I \in 2^{\sigma(\mu)}} \max_{f \in F} \left[ \sum_{s \in I} f(s) \mu(s) \right] \rho(I)$$

where  $\mu$  is a probability measure on S with support  $\sigma(\mu)$ , and  $\rho: 2^{\sigma(\mu)} \to [0, 1]$  is such that for any  $s \in \sigma(\mu)$ ,  $\rho_s$  defined by  $\rho_s(I) = \begin{cases} \rho(I) & \text{if } s \in I \\ 0 & \text{if } s \notin I \end{cases}$  is a probability measure on  $2^{\sigma(\mu)}$ . The pair  $(\mu, \rho)$  is unique. We call the function  $\rho$  a generalized partition. The probability of being in event I when the state of the world is  $s, \rho_s(I)$ , is the same for all states  $s \in I$ . This suggests that the DM can only infer which states were excluded. In other words, the relative probability of any two states within an event is not updated.

We characterize all collection of events  $\Psi \subseteq 2^S$  for which there is a generalized partition  $\rho$  with support  $\Psi$ . Theorem 4 shows that a necessary and sufficient condition is that  $\Psi$  be a uniform cover; we say that  $\Psi \subseteq 2^S$  is a uniform cover of a set  $S' \subseteq S$  if there exists  $k \ge 1$  and a function  $\beta : \Psi \to \mathbb{Z}_+$  such that for all  $s \in S'$ ,  $\sum_{I \in \Psi | s \in I} \beta(I) = k$ . In this case we say that S' is covered k times by  $\Psi$ . Note that the usual notion of a set partition is implied if k = 1. The notion of uniform cover is closely related to the notion of a balanced collection of weights, as introduced by Shapley (1967) in the context of cooperative games.

Lastly, we show that the same domain can capture the effect of subjective gradual resolution of uncertainty. To this end, we reinterpret menus as choice situations in which the opportunity to choose from the menu arrives randomly. We use the notion of saturated menus to impose an additional axiom, *Hierarchy*, which implies that the support of  $\rho$  in Theorem 3 has a hierarchical structure. This allows us to interpret information as becoming more precise over time. Theorem 6 provides a (subjective filtration) representation in which the value of a menu F is given by

$$V(F) = \int_{[0,1]} \left( \sum_{I \in \mathcal{P}_t} \max_{f \in F} \left[ \sum_{s \in S} f(s) \mu(s) \right] \right) dt$$

where  $\mu$  is a probability measure on S and  $\{\mathcal{P}_t\}$  is a filtration indexed by  $t \in [0, 1]$ . The pair  $(\mu, \{\mathcal{P}_t\})$  is unique. In this context, DM1 values binary bets more than DM2 if and only if  $\{\mathcal{P}_t^1\}$  is finer than  $\{\mathcal{P}_t^2\}$  (i.e., for any t, all events in  $\mathcal{P}_t^2$  are measurable in  $\mathcal{P}_t^1$ ). DM1 has more preference for flexibility than DM2 if and only if both also share the same prior beliefs (i.e.,  $\mu^1 = \mu^2$ ).

The remainder of the paper is organized as follows: Section 2 studies the most general model of uncertainty about future beliefs. Section 3 studies the special case in which signals correspond to events. Section 4 further specializes the model to situations in which uncertainty is expected to be resolved gradually over time, and the pattern of its resolution matters. Section 5 suggests a reinterpretation and an application of the model outlined in Section 4 to cases in which at any point in time the DM chooses an act from the menu and derives a utility flow from it. The section concludes by comparing our methodology to other approaches to the study of subjective temporal resolution of uncertainty. Most proofs are relegated to the appendix.

## 2. A general model of subjective learning

Let  $S = \{s_1, ..., s_k\}$  be a finite state space. An act is a mapping  $f : S \to [0, 1]$ . Let  $\mathcal{F}$  be the set of all acts. Let  $\mathcal{K}(\mathcal{F})$  be the set of all non-empty compact subsets of  $\mathcal{F}$ . Capital letters denote sets, or menus, and small letters denote acts. For example, a typical menu is  $F = \{f, g, h, ...\} \in \mathcal{K}(\mathcal{F})$ . We interpret payoffs in [0, 1] to be in "utils"; that is, we assume that the cardinal utility function over outcomes is known and payoffs are stated in its units. An alternative interpretation is that there are two monetary prizes x > y, and  $f(s) = p_s(x) \in [0, 1]$  is the probability of getting the greater prize in state s.

Let  $\succeq$  be a binary relation over  $\mathcal{K}(\mathcal{F})$ . The symmetric and asymmetric components of  $\succeq$  are denoted by  $\sim$  and  $\succ$ , respectively.

#### 2.1. Axioms and representation result

We impose the following axioms on  $\succeq$ :

Axiom 1 (Ranking). The relation  $\succeq$  is a weak order.

**Definition 1.** Let  $\alpha F + (1 - \alpha) G := \{ \alpha f + (1 - \alpha) g : f \in F, g \in G \}$ , where  $\alpha f + (1 - \alpha) g$  is the act that yields  $\alpha f(s) + (1 - \alpha) g(s)$  in state s.

Axiom 2 (vNM Continuity). If  $F \succ G \succ H$  then there are  $\alpha, \beta \in (0, 1)$ , such that  $\alpha F + (1 - \alpha) H \succ G \succ \beta F + (1 - \beta) H$ .

Axiom 3 (Nontriviality). There are F and G such that  $F \succ G$ .

The first three axioms play the same role here as they do in more familiar contexts.

Axiom 4 (Independence). For all F, G, H, and  $\alpha \in [0, 1]$ ,

$$F \succeq G \Leftrightarrow \alpha F + (1 - \alpha) H \succeq \alpha G + (1 - \alpha) H.$$

In the domain of menus of acts, Axiom 4 implies that the DM's preferences must be linear in payoffs. This is plausible since we interpret payoffs in [0, 1] directly as "utils", as discussed above.<sup>3</sup>

## Axiom 5 (Set monotonicity). If $F \subset G$ then $G \succeq F$ .

Axiom 5 was first proposed in Kreps (1979). It captures preference for flexibility, that is, bigger sets are weakly preferred. The interpretation of  $f(\cdot)$  as a vector of utils requires the following payoff-monotonicity axiom.

Axiom 6 (Domination). If  $f \ge g$  and  $f \in F$  then  $F \sim F \cup \{g\}$ .

Axioms 1-6 are necessary and sufficient for the most general representation of subjective learning, which is derived in Takeoka (2005).<sup>4</sup>

**Theorem 1 (Takeoka (2005)).** The relation  $\succeq$  satisfies Axioms 1–6 if and only if it can be represented by:

$$V(F) = \int_{\Delta(S)} \max_{f \in F} \left( \sum_{s \in S} f(s) \pi(s) \right) dp(\pi),$$

where  $p(\cdot)$  is a unique probability measure on  $\Delta(S)$ , the space of all probability measures on S.

#### **Proof.** See Appendix 6.1 $\blacksquare$

The representation in Theorem 1 suggests that the DM is uncertain about which firstorder belief  $\pi$  he will have at the time he makes a choice from the menu. This uncertainty is captured by the second-order belief p.

A related work, Dekel, Lipman, and Rustichini (2001), analyzes choice over menus of lotteries and provides a representation that suggests uncertainty about the DM's tastes (a relevant corrigendum is Dekel, Lipman, Rustichini, and Sarver (2007)). Our proof of Theorem 1 is novel and relies on a sequence of geometric arguments that establish the close connection between our domain and theirs. The parameter p is uniquely identified in the representation above, because p and  $\pi$  are required to be probability measures. Such natural normalization does not exist in Dekel et al. (2001, 2007) and, therefore, they can only jointly identify the parameters in their representation.

<sup>&</sup>lt;sup>3</sup>Our analysis can be easily extended to the case where, instead of [0, 1], the range of acts is a more general vector space. In that case, Axiom 4 implies risk neutrality.

<sup>&</sup>lt;sup>4</sup>Takeoka's domination axiom (Axiom 2.6 in his paper) is slightly different from our Axiom 6; it states that  $F \sim \{g | f \ge g \text{ for some } f \in F\}$ .

#### 2.2. More preference for flexibility and the theorem of Blackwell

Under the assumptions of Theorem 1, we connect a notion of preference for flexibility with the DM's subjective learning. In what follows, when we discuss a particular individual i, we denote by  $\succeq_i$  his preferences and by superscript i any component of his utility representation.

**Definition 2.** DM1 has more preference for flexibility than DM2 if for all  $f \in \mathcal{F}$  and for all  $G \in \mathcal{K}(\mathcal{F})$ ,

$$\{f\} \succeq_1 G \text{ implies } \{f\} \succeq_2 G.$$

Expressed in words, DM1 has more preference for flexibility than DM2 if whenever DM1 prefers to commit to a particular action rather than to retain an option to choose, so does DM2.<sup>5</sup>

**Remark 1.** Definition 2 is equivalent to the notion that if DM1 and DM2 are endowed with the same act, then DM1 has a greater willingness to pay to acquire additional options. That is, for all  $f, h \in \mathcal{F}$  with  $f \ge h$  and for all  $G \in \mathcal{K}(\mathcal{F})$ ,

$$\{f\} \succeq_1 \{f-h\} \cup G \text{ implies } \{f\} \succeq_2 \{f-h\} \cup G,$$

where (f - h)(s) = f(s) - h(s). The act f is interpreted as the endowment, and the act h is interpreted as the state-contingent cost of acquiring the options in G. Definition 2 clearly implies this condition. The converse follows from taking h = f.

Definition 2, however, does not imply a greater willingness to pay to add options to any given menu. In fact, defining more preference for flexibility this way results in an empty relation. For example, suppose  $S = \{s_1, s_2\}$  and that both DM1 and DM2 think the two states are equally likely. DM1 expects to learn the true state for sure, that is,  $\sigma^1(p) =$  $\{(1,0), (0,1)\}$ , whereas DM2 expects to learn nothing, that is,  $\sigma^2(p) = \{(0.5, 0.5)\}$ . For some  $k \in (0,1)$ , let  $F = \{(k, \frac{1}{4}k), (\frac{1}{4}k, k)\}$ ,  $G = \{(\frac{2}{3}k, \frac{2}{3}k)\}$ , and let  $F - c := \{f - c | f \in F\}$ . Then, for  $c \in (0, \frac{1}{4}k)$ ,  $V^1((F - c) \cup G) = k - c < k = V^1(F)$ , whereas  $V^2((F - c) \cup G) =$  $\frac{2}{3}k > \frac{5}{8}k = V^2(F)$ . At the same time,  $V^1((G - c) \cup F) = k > \frac{2}{3}k = V^1(G)$ , whereas  $V^2((G - c) \cup F) = \frac{2}{3}k - c < \frac{2}{3}k = V^2(G)$ .<sup>6</sup>

<sup>&</sup>lt;sup>5</sup>Definition 2 is analogous to the notion of "more aversion to commitment" as appears in Higashi, Hyogo, and Takeoka (2009, Definition 4.4, p. 1031) in the context of preferences over menus of lotteries.

<sup>&</sup>lt;sup>6</sup>More generally, suppose that  $\succeq_1 \neq \succeq_2$  and, for simplicity, that  $\sigma(p^1)$  and  $\sigma(p^2)$  are finite. Using Theorem 1, there is a first-order belief  $\pi$ , such that  $p^1(\pi) > p^2(\pi)$ . It is easy to construct a menu that generates payoff  $k - \delta$  under belief  $\pi$  and payoff k under any other belief. DM1 then would be willing to pay more than DM2 to add an act that yields payoff k under  $\pi$ , hence DM2 would not have more preference for flexibility than DM1. But by a symmetric argument, DM1 would also not have more preference for flexibility than DM2.

The next claim shows that two DMs who are comparable in terms of their preference for flexibility must agree on the ranking of singletons.

Claim 1. Suppose DM1 has more preference for flexibility than DM2. Then

$$\{f\} \succeq_1 \{g\}$$
 if and only if  $\{f\} \succeq_2 \{g\}$ .

**Proof.** See Appendix 6.2

We now compare *subjective* information structures in analogy to the notion of better information proposed by Blackwell (1951, 1953) in the context of objective information. Definition 3 below says that an information structure is better than another one if and only if both structures induce the same distribution of prior probabilities, and all posterior probabilities of the latter are a convex combination of the posterior probabilities of the former.

**Definition 3.** DM1 expects to be better informed than DM2 if and only if DM2's distribution of first-order beliefs is a mean-preserving spread of DM1's (in the space of probability distributions). That is, there exists a nonnegative function  $k : \sigma(p^1) \times \sigma(p^2) \to \mathbb{R}_+$ , satisfying

$$\int_{\sigma(p^1)} k\left(\pi, \pi'\right) d\pi = 1$$

for all  $\pi' \in \sigma(p^2)$ , such that (i)

$$p^{1}(\pi) = \int_{\sigma(p^{2})} k(\pi, \pi') dp^{2}(\pi')$$

for all  $\pi \in \sigma(p^1)$ ; and (ii)

$$\pi'(s) = \int_{\sigma(p^1)} \pi(s) k(\pi, \pi') d\pi$$

for all  $\pi' \in \sigma(p^2)$  and  $s \in S$ .

Note that conditions (i) and (ii) imply that

$$\int_{\sigma(p^1)} \pi(s) dp^1(\pi) = \int_{\sigma(p^2)} \pi(s) dp^2(\pi)$$

for all  $s \in S$ , that is, the prior is the same under both  $p^1$  and  $p^2$ .

**Theorem 2.** If DM1 and DM2 have preferences that can be represented as in Theorem 1, then DM1 has more preference for flexibility than DM2 if and only if DM1 expects to be better informed than DM2.<sup>7</sup>

**Proof.** Blackwell (1953) establishes that DM2's distribution of first-order beliefs is a mean-preserving spread of DM1's if and only if  $V^1(G) \ge V^2(G)$  for any  $G \in \mathcal{K}(\mathcal{F})$  (see Kihlstrom (1984) or Gollier (2001) for an illustrative proof and discussion). At the same time,  $V^1(\{f\}) = V^2(\{f\})$  for any  $f \in \mathcal{F}$ . Hence,  $V^1(\{f\}) \ge V^1(G)$  implies  $V^2(\{f\}) \ge V^2(G)$ . Conversely, suppose  $V^2(G) > V^1(G)$  for some  $G \in \mathcal{K}(\mathcal{F})$ . Then continuity implies that there exists  $f \in \mathcal{F}$  with  $V^2(G) > V^2(\{f\}) = V^1(\{f\}) > V^1(G)$ .

## 3. Subjective learning with objectively describable signals

The model in Section 2 is the most general model that captures subjective learning. In Theorem 2 we compare the behavior of two individuals who share the same prior beliefs but expect to learn differently. We would like to be able to perform such a comparison even if the two individuals disagree on their prior beliefs; for example, one individual might consider himself a better experimenter than the other, even though he holds more pessimistic beliefs about the state of the world. A first step towards this goal is to compare the information the two individuals expect to receive contingent on the true state of the world. Even contingent on the state, however, a comparison in terms of more preference for flexibility may not be possible, as distinct priors generically imply that the contingent priors are also different.<sup>8</sup>

In order to compare the information each DM expects to receive contingent on the true state of the world, independently of the induced changes in beliefs, we now consider a more parsimonious model of learning in which signals correspond to events, that is, subsets of the objective state space. The DM's beliefs can then be understood as uncertainty about the event he will know at the time of choosing from the menu. Throughout this section we maintain the assumptions of Theorem 1. Section 3.1 develops a language that allows us to formulate a behavioral axiom, which implies that the DM cannot draw any inferences from

<sup>&</sup>lt;sup>7</sup>The characterization of preference for flexibility via Blackwell's comparison of information structures is specific to our context, where this preference arises due to uncertainty about learning. Krishna and Sadowski (2011) provide an analogous result in a context where preference for flexibility arises due to uncertain tastes.

<sup>&</sup>lt;sup>8</sup>To see this, let, for  $i = 1, 2, \mu^i$  be a vector of DM*i*'s prior beliefs and let  $a^i(s|s')$  be the probability he assigns to state *s* contingent on the true state being *s'*. Then  $A^i := (a^i(s|s'))_{s,s'}$  is a stochastic matrix and Bayes' law implies  $\mu^i A^i = \mu^i$ , that is,  $\mu^i$  is the stationary distribution of *A*. If each entry of *A* is strictly positive, then *A* is an indecomposable matrix and the stationary distribution is unique. In that case, different priors,  $\mu^1$  and  $\mu^2$ , must correspond to different stochastic matrices,  $A^1$  and  $A^2$ . But since the rows of  $A^i$  are the state-contingent priors of DM*i*, there must be at least one state *s*, contingent on which a comparison as in Theorem 2 is impossible.

learning an event besides knowing that states outside that event were not realized. Section 3.2 derives the most general representation in which signals correspond to events and the relative probability of any two states is the same across all events that contain them. Section 3.3 characterizes the class of information structures that give rise to this type of updating. Finally, Section 3.4 compares two individuals according to the amount of information each expects to acquire without restricting them to have the same prior beliefs.

Since there are only finitely many distinct subsets of S, the support of the function p,  $\sigma(p)$ , in Theorem 1 must be finite. This restriction is captured by the following axiom, which we also maintain throughout this section:

### **Axiom 7 (Finiteness).** For all $F \in \mathcal{K}(\mathcal{F})$ , there is a finite set $G \subseteq F$ with $G \sim F$ .<sup>9</sup>

The intuition for why Axiom 7 indeed implies that  $\sigma(p)$  is finite is clear: if for any F there is a finite subset G of F that is as good as F itself, then only a finite set of first-order beliefs can be relevant. The formal statement of this result is provided by Riella (2011, Theorem 2), who establishes that Axiom 7 is the appropriate relaxation of the finiteness assumption in Dekel, Lipman, and Rustichini (2009, Axiom 11) when set monotonicity (Axiom 5 in the current paper) is assumed.

#### 3.1. Axiom Context independence

The axiom we propose in this section captures an idea that resembles Savage's (1954) surething principle: if  $f \neq g$  only on event I, and if g is unconditionally preferred to f (that is,  $\{g\} \succeq \{f\}$ ), then the DM would also prefer g to f contingent upon learning I. Since learning is subjective, stating the axiom requires us to first identify how the ranking of acts contingent on learning an event affects choice over menus. To this end, we now introduce the notion of saturated menus.

**Definition 4.** Given  $f \in \mathcal{F}$ , let  $f_s^x$  be the act

$$f_s^x(s') = \begin{cases} f(s') & \text{if } s' \neq s \\ x & \text{if } s' = s \end{cases}$$

Note that  $\sigma(f) := \{s \in S | f(s) > 0\} = \{s \in S | f_s^0 \neq f\}.$ 

**Definition 5.** A menu  $F \in \mathcal{K}(\mathcal{F})$  is fat free if for all  $f \in F$  and for all  $s \in \sigma(f)$ ,  $F \succ (F \setminus \{f\}) \cup \{f_s^0\}$ .

 $<sup>^{9}</sup>$ We impose Axiom 7 mainly for clarity of exposition. Alternatively, it is possible to strengthen Definition 5, Definition 6, and Axiom 8 below to apply to situations where Finiteness may not hold. In that case, Axiom 7 is implied.

If a menu F is fat free, then for any act  $f \in F$  and any state  $s \in \sigma(f)$ , eliminating s from  $\sigma(f)$  reduces the value of the menu.<sup>10</sup> In particular, removing an act f from the fat-free menu F must make the menu strictly worse.

#### **Definition 6.** A menu $F \in \mathcal{K}(\mathcal{F})$ is saturated if it is fat free and satisfies

(i) for all  $f \in F$  and  $s \notin \sigma(f)$ , there exists  $\overline{\varepsilon} > 0$  such that  $F \sim F \cup f_s^{\varepsilon}$  for all  $\varepsilon < \overline{\varepsilon}$ ; and (ii) if  $G \not\subseteq F$  then  $F \cup G \sim (F \cup G) \setminus \{g\}$  for some  $g \in F \cup G$ .

Definition 6 says that if F is a saturated menu, then (i) if an act  $f \in F$  does not yield any payoff in some state, then the DM's preferences are insensitive to slightly improving fin that state; and, (ii) adding an act to a saturated menu implies that there is at least one act in the new menu that is not valued by the DM. In particular, the extended menu is no longer fat-free.

To better understand the notions of fat-free and saturated menus, consider the following example.

**Example 1.** Suppose that there are two states  $S = \{s_1, s_2\}$ . If the act f yields positive payoffs in both states but only one of them is non-null, then  $\{f\}$  is not fat-free. If both states are non-null and f does not yield positive payoffs on one of them, then the set  $\{f\}$  is not saturated according to Definition 6 (i). If the two states are non-null and f yields positive payoffs in both, then  $\{f\}$  is fat-free, but it is not necessarily saturated. For example, if the DM expects to learn the true state for sure, that is,  $\sigma^1(p) = \{(1,0), (0,1)\}$ , then for  $\epsilon > 0$  and  $g = (f(s_1) + \varepsilon, 0)$ , both  $\{f, g\} \succ \{f\}$  and  $\{f, g\} \succ \{g\}$ , which means that  $\{f\}$  is not saturated according to Definition 6 (ii).

**Claim 2.** A saturated menu F, with f(s) < 1 for all  $f \in F$  and all  $s \in S$ , always exists. Furthermore, if F is saturated, then F is finite.

**Proof.** See Appendix 6.3  $\blacksquare$ 

We now impose the central axiom of this section.

Axiom 8 (Context independence). Suppose F is saturated and  $f \in F$ . Then for all g with  $\sigma(g) = \sigma(f)$ ,

$$\{g\} \succeq \{f\} \text{ implies } (F \setminus \{f\}) \cup \{g\} \succeq F.$$

<sup>&</sup>lt;sup>10</sup>Our notion resembles the notion of "fat-free acts" suggested by Lehrer (2012). An act f is fat-free if when an outcome assigned by f to a state is replaced by a worse one, the resulting act is strictly inferior to f. In our setting, a finite fat-free set contains acts, for all of which reducing an outcome in any state in the support results in an inferior set.

Let F be a saturated menu with f(s) < 1 for all  $f \in F$  and  $s \in S$ . By Definition 6 (i),  $f \in F$  implies that the evaluation of F is sensitive to local changes in f(s) if and only if  $s \in \sigma(f)$ . We interpret this as saying that there is a collection of events  $\mathcal{I}$  with  $\bigcup_{I \in \mathcal{I}} I = \sigma(f)$ , such that f will be the choice from F contingent on learning any  $I \in \mathcal{I}$ . At the same time, f cannot be chosen from F contingent on more than one event; otherwise, one could find an act f' close enough to f that will be chosen from F only contingent on a strict subset  $\mathcal{B} \subset \mathcal{I}$ .<sup>11</sup> In that case,  $F \cup \{f'\} \succ F \cup \{f'\} \setminus \{g\}$  for all  $g \in F \cup \{f'\}$ , which would violate Definition 6 (ii). Summing up, from a saturated menu  $F \ni f$ , DM plans to choose f if and only if he learns  $\sigma(f)$ . We would like to assume that  $\{g\} \succeq \{f\}$  and  $\sigma(f) = \sigma(g)$ imply that g is preferred to f contingent on  $\sigma(f)$ . Hence,  $(F \setminus \{f\}) \cup \{g\} \succeq F$  should hold. This is Axiom 8.

We conclude this section by making two claims, which illustrate properties of saturated menus in the context of the representation in Theorem 1. In all that follows, we only consider saturated menus that consist of acts f with f(s) < 1 for all  $s \in S$ . For ease of exposition, we refrain from always explicitly stating this assumption.

Claim 3. If F is saturated, then F is isomorphic to the set of first-order beliefs.

#### **Proof.** See Appendix 6.4 $\blacksquare$

Claim 3 connects the definition of a saturated menu with the idea that the DM might be required to make a decision when his state of knowledge is any one of his first-order beliefs from the representation of Theorem 1. Claim 3 says that any act in a saturated menu is expected to be chosen under exactly one such belief.

The next claim demonstrates that the support of any act in a saturated menu coincides with that of the belief under which the act is chosen. For any act f in a given saturated menu F, let  $\pi_f \in \sigma(p)$  be the belief such that  $f = \underset{f' \in F}{\operatorname{arg max}} \sum_{s \in S} f'(s) \pi_f(s)$ . By Claim 3,  $\pi_f$  exists and is unique.

**Claim 4.** If F is saturated and  $f \in F$  then  $\sigma(f) = \sigma(\pi_f)$ .

**Proof.** If f(s) > 0 and  $\pi_f(s) = 0$ , then  $F \sim (F \setminus \{f\}) \cup \{f_s^0\}$ , which is a contradiction to F being fat-free (and, therefore, saturated.) If f(s) = 0 and  $\pi_f(s) > 0$ , then for any  $\varepsilon > 0$ ,  $F \prec F \cup \{f_s^\varepsilon\}$ , which is a contradiction to F being saturated.

<sup>&</sup>lt;sup>11</sup>The explicit construction of such f' is given in the proof of Claim 3 below.

#### 3.2. Generalized-partition representation

**Definition 7.** A function  $\rho : 2^{S'} \to [0,1]$  is a generalized partition of  $S' \subseteq S$  if for any  $s \in S'$ ,  $\rho_s$  defined by  $\rho_s(I) = \begin{cases} \rho(I) & \text{if } s \in I \\ 0 & \text{if } s \notin I \end{cases}$  is a probability measure on  $2^{S'}$ .

The special case of a set partition corresponds to  $\rho$  taking only two values, zero and one. In that case, for every  $s \in S'$  there exists a unique  $I_s \in 2^{S'}$  with  $s \in I_s$  and  $\rho_s(I_s) = 1$ . Furthermore,  $s' \in I_s$  implies that  $I_s = I_{s'}$ , that is,  $\rho_{s'}(I_s) = 1$  for all  $s' \in I_s$ .<sup>12</sup>

**Definition 8.** The pair  $(\mu, \rho)$  is a generalized-partition representation if (i)  $\mu : S \to [0, 1]$  is a probability measure; (ii)  $\rho : 2^{\sigma(\mu)} \to [0, 1]$  is a generalized partition of  $\sigma(\mu)$ ; and (iii)

$$V(F) = \sum_{I \in 2^{\sigma(\mu)}} \max_{f \in F} \left[ \sum_{s \in I} f(s) \,\mu(s) \right] \rho(I)$$

represents  $\succeq$ .

We interpret  $\rho_s(I)$  as the probability the DM assigns to learning event I contingent on the state being s. The fact that  $\rho_s(I)$  is independent of s (conditional on  $s \in I$ ) reflects the idea that the DM cannot draw any inferences from learning an event other than that states outside that event were not realized. Indeed, Bayes' law implies that for any  $s, s' \in I$ ,

$$\frac{\Pr\left(s\left|I\right)}{\Pr\left(s'\left|I\right)} = \frac{\rho_s\left(I\right)\mu\left(s\right)/\mu\left(I\right)}{\rho_{s'}\left(I\right)\mu\left(s'\right)/\mu\left(I\right)} = \frac{\mu\left(s\right)}{\mu\left(s'\right)} \tag{1}$$

independent of I.

**Theorem 3.** The relation  $\succeq$  satisfies Axioms 1–8 if and only if it has a generalized-partition representation,  $(\mu, \rho)$ . Furthermore, the pair  $(\mu, \rho)$  is unique.

#### **Proof.** See Appendix 6.5 $\blacksquare$

In contrast to the representation in Theorem 1, the representation in Theorem 3 suggests that S is large enough to capture the subjective resolution of uncertainty. To say this differently, consider a subjective state space that includes all (possibly only privately observable) random variables the DM might consider informative about the objective state  $s \in S$ . This subjective state space might be larger than S. The representation suggests that any event in the larger subjective state space that the DM considers informative is measurable in S.

<sup>&</sup>lt;sup>12</sup>If  $\rho$  is partitional, then it is uniquely identified via its support,  $\sigma(\rho)$ . Throughout the paper, we use  $\rho$  and  $\sigma(\rho)$  interchangeably when referring to a set partition.

#### 3.3. A characterization of generalized partitions

Definition 8 implies that  $(\mu, \rho)$  is a generalized-partition representation if and only if  $\rho$  is a generalized partition of  $\sigma(\mu)$ . Using equation (1) of the previous section, we observe that  $\rho$  is a generalized partition of  $\sigma(\mu)$  if and only if for any two states  $s, s' \in I$ , their conditional (on I) relative probability is the same as their prior relative probability. It is worth noting that the notion of generalized partition is meaningful also in the context of objective learning, that is, when the function  $\rho$  is exogenously given.

Any information structure on  $S' \subseteq S$ , which involves only objectively describable signals, can be described as a collection of probability measures  $(\rho_s)_{s\in S'}$  on  $2^{S'}$ , with the property that  $\rho_s(\{I \subseteq S' | s \in I\}) = 1$ . We can classify these information structures by the events they support as possible signals, that is,  $\{I \subseteq S' | \rho_s(I) > 0 \text{ for some } s \in I\}$ . In this section, we ask which classes of information structures can be accommodated by generalized partitions. In other words, we characterize the set

$$\left\{\Psi \subseteq 2^{S'} \left| \text{there is a generalized partition } \rho : 2^{S'} \to [0,1] \text{ with } \sigma\left(\rho\right) = \Psi \right\}.$$

**Definition 9.** A set  $S' \subseteq S$  is covered k times by a collection of events  $\Psi \subseteq 2^S$  if there is a function  $\beta : \Psi \to \mathbb{Z}_+$ , such that for all  $s \in S'$ ,  $\sum_{I \in \Psi | s \in I} \beta(I) = k$ .

**Definition 10.** A collection of events  $\Psi \subseteq 2^S$  is a uniform cover of a set  $S' \subseteq S$ , if (i)  $S' = \bigcup_{I \in \Psi} I$ ; and (ii) there exists  $k \ge 1$ , such that S' is covered k times by  $\Psi$ .

In the context of cooperative games, Shapley (1967) introduces the notion of a balanced collection of weights. Denote by  $\mathcal{C}$  the set of all coalitions (subsets of the set N of players). The collection  $(\gamma_L)_{L\in\mathcal{C}}$  of numbers in [0,1] is a balanced collection of weights if for every player  $i \in N$ , the sum of  $\gamma_L$  over all the coalitions that contain i is 1. Suppose  $\Psi \subseteq 2^S$  is a uniform cover of a set  $S' \subseteq S$ . Then there exists  $k \geq 1$  such that for all  $s \in S'$ ,  $\sum_{I \in \Psi \mid s \in I} \frac{\beta(I)}{k} = 1$ . In the terminology of Shapley, the collection  $\left(\frac{\beta(I)}{k}\right)_{I \in \Psi}$  of numbers in [0,1] is, thus, a balanced collection of weights.

To better understand the notion of uniform cover, consider the following example.

**Example 2.** Suppose  $S = \{s_1, s_2, s_3\}$ . Any partition of S, for example  $\{\{s_1\}, \{s_2, s_3\}\}$ , is a uniform cover of S (with k = 1). A set that consists of multiple partitions, for example  $\{\{s_1\}, \{s_2, s_3\}, \{s_1, s_2, s_3\}\}$ , is a uniform cover of S (in this example with k = 2). The set  $\Psi = \{\{s_2, s_3\}, \{s_1, s_2, s_3\}\}$  is not a uniform cover of S, because  $\sum_{I|s_1\in I}\beta(I) < \sum_{I|s_2\in I}\beta(I)$ for any  $\beta : \Psi \to \mathbb{Z}_+$ . The set  $\{\{s_2, s_3\}, \{s_1\}, \{s_2\}, \{s_3\}\}$ , however, is a uniform cover of S with

$$\beta(I) = \begin{cases} 2 & \text{if } I = \{s_1\} \\ 1 & \text{otherwise} \end{cases}$$

ŀ

Lastly, the set  $\{\{s_1, s_2\}, \{s_2, s_3\}, \{s_1, s_3\}\}$  is a uniform cover of S (with k = 2), even though it does not contain a partition.

An empirical situation that gives rise to a uniform cover consisting of two partitions is an experiment that reveals the state of the world if it succeeds, and is completely uniformative otherwise. For a concrete example that gives rise to a uniform cover that does not contain a partition, consider the sequential elimination of n candidates, say during a recruiting process. If k candidates are to be eliminated in the first stage, then the resulting uniform cover is the set of all (n - k)-tuples.

**Theorem 4.** A collection of events  $\Psi$  is a uniform cover of  $S' \subseteq S$  if and only if there is a generalized partition  $\rho : 2^{S'} \to [0, 1]$  with  $\sigma(\rho) = \Psi$ .

#### **Proof.** See Appendix 6.6 $\blacksquare$

To illustrate Theorem 4, let us consider a specific example. An oil company is trying to learn whether there is oil in a particular location. Suppose the company can perform a test-drill to determine accurately whether there is oil, s = 1, or not, s = 0. In that case, the company learns the partition  $\{\{0\}, \{1\}\}, \text{ and } \rho(\{0\}) = \rho(\{1\}) = 1$  provides a generalized-partition representation given the firm's prior beliefs  $\mu$  on  $S = \{0, 1\}$ .

Now suppose that there is a positive probability that the test may not be completed (for some exogenous reason, which is not indicative of whether there is oil or not). The company will either face the trivial partition  $\{\{0,1\}\}$ , or the partition  $\{\{0\},\{1\}\}\}$ , and hence  $\Psi = \{\{0,1\},\{0\},\{1\}\}\}$ . Suppose the company believes that the experiment will succeed with probability q. Then  $\rho(\{0,1\}) = 1 - q$  and  $\rho(\{0\}) = \rho(\{1\}) = q$  provides a generalized-partition representation given the company's prior beliefs  $\mu$  on  $S = \{0,1\}$ .

Finally, suppose the company is trying to assess the size of an oil field by drilling in l proximate locations and hence the state space is  $\{0,1\}^l$ . As before, any test may not be completed, independently of the other tests. This is an example of a situation where the state consists of l different attributes (i.e., the state space is a product space), and the DM may learn independently about any of them. Such learning about attributes also gives rise to a uniform cover that consists of multiple partitions and can be accommodated.

To find a generalized-partition representation based on (i) a uniform cover  $\Psi$  of a state space S, for which there is a collection  $\Pi$  of partitions whose union is  $\Psi$ ; (ii) a probability distribution q on  $\Pi$ ; and (iii) a measure  $\mu$  on S, one can set  $\rho(I) = \sum_{\mathcal{P} \in \Pi | I \in \mathcal{P}} q(\mathcal{P})$ . We refer to the pair  $(q, \Pi)$  as a random partition. **Remark 2.** If the state space is defined via the value of all random variables the DM might observe, then it gives rise to an information structure that is a partition. Conversely, any information structure can always be described via a partition, if the state space is made sufficiently large. To attain a state space that is surely large enough, one could follow Savage (1954) and postulate the existence of a grand state space that describes all conceivable sources of uncertainty. Identification of beliefs on a larger state space, however, generally requires a much larger collection of acts, which poses a serious conceptual problem, as in many applications the domain of choice (the available acts) is given. In that sense, acts should be part of the primitives of the model.<sup>13</sup> Our approach instead identifies a behavioral criterion for checking whether a given state space (e.g. the one acts are naturally defined on in a particular application) is large enough: behavior satisfies Axiom 8 if and only if the resolution of any subjective uncertainty corresponds to an event in the state space. Theorem 4 demonstrates that this does not require a state space on which learning generates a partition. To emphasize our point, reconsider the drilling example, with  $S = \{0, 1\}$  and a probability q for the test to be completed successfully. This is a random partition with  $\Pr(\{0\},\{1\}) = q$  and  $\Pr(\{0,1\}) = 1 - q$ . Suppose we enlarge the state space to be  $S \times X$ , where  $X = \{$ success, failure $\}$ . While on this state space the DM's learning is described by a partition, acts that condition on X may not be available: it is plausible that the payoff of drilling rights does not depend on the success or failure of the test drill, but only on the presence of oil. Under our assumptions, the domain of acts that are defined on S is sufficient to allow the description of expected information as events.

**Remark 3.** Our assumptions imply that S has a natural extension,  $\widehat{S} := S \times 2^S$ , on which we can express any generalized-partition representation (Definition 8) as learning by partition. That is, if for any act f on S we define the corresponding act  $\widehat{f}$  on  $\widehat{S}$  by  $\widehat{f}(s, I) := f(s)$  for all  $I \in 2^S$ , and for any menu F we let  $\widehat{F} := \{\widehat{f} | f \in F\}$ , then there are a unique measure  $\widehat{\mu}$  on  $\widehat{S}$  and a unique partition  $\widehat{\mathcal{P}}$  of  $\sigma(\widehat{\mu})$ , such that

$$V(F) = \sum_{I \in \widehat{\mathcal{P}}} \max_{\widehat{f} \in \widehat{F}} \left( \sum_{\widehat{s} \in I} \widehat{f}(\widehat{s}) \,\widehat{\mu}(\widehat{s}) \right)$$

<sup>&</sup>lt;sup>13</sup>Gilboa, Postlewaite, and Schmeidler (2009a, 2009b) point out the problems involved in using an analytical construction, according to which states are defined as functions from acts to outcomes, to generate a state space that captures all conceivable sources of uncertainty. First, since all possible acts on this new state space should be considered, the new state space must be extended yet again, and this iterative procedure does not converge. Second, the constructed state space may include events that are never revealed to the DM, and hence some of the comparisons between acts may not even be potentially observable. (A related discussion appears in Gilboa (2009, Section 11.1.)

represents  $\succeq$ . The measure  $\hat{\mu}$  on  $\hat{S}$  satisfies

$$\widehat{\mu}(s,I) = \begin{cases} \mu(s) \rho(I) & \text{if } s \in I \\ 0 & \text{otherwise} \end{cases}$$

Put differently, Axioms 1–8 do not require S itself to be large enough to generate learning by partition based on a unique measure, but rather that S has a natural extension with this property.

#### 3.4. Comparing valuations of binary bets

Under the assumptions of Theorem 3, we compare the behavior of two individuals in terms of the amount of information each expects to acquire, without restricting them to have the same prior beliefs.

Fix  $k \in (0, 1 - c)$  such that  $\{c\} \succ_i \{f\}$  for i = 1, 2, where

$$f(\widehat{s}) = \begin{cases} c+k & \text{if } \widehat{s} = s \\ 0 & \text{if } \widehat{s} = s' \\ c & \text{otherwise} \end{cases}$$

Let

$$f'(\widehat{s}) = \begin{cases} c+k' & \text{if } \widehat{s} = s \\ c & \text{otherwise} \end{cases}$$

Relative to the certain payoff c, the act f is a bet with payoffs k in state s and -c in state s'. The act f' yields extra payoff k' in state s.

**Definition 11.** DM1 values binary bets more than DM2 if for all  $s, s' \in S$  and  $k' \in [0, k]$ ,

(i) 
$$\{f'\} \sim_1 \{c\} \Leftrightarrow \{f'\} \sim_2 \{c\};$$
 and  
(ii)  $\{f'\} \succeq_1 \{f, c\} \Rightarrow \{f'\} \succeq_2 \{f, c\}.$ 

Condition (i) says that the two DMs agree on whether or not payoffs in state s are valuable. Condition (ii) says that DM1 is willing to pay more in state s to have the bet f available. The notion of valuing binary bets more weakens the notion of more preference for flexibility (Definition 2); Condition (ii) is implied by Definition 2 and Condition (i) is implied by Claim 1.

A natural measure of the amount of information that a DM expects to receive is how likely he expects to be able to distinguish any state s from any other state s' whenever s is indeed the true state. Observe that  $\Pr(\{I | s \in I, s' \notin I\} | s) = \sum_{I | s \in I, s' \notin I} \rho(I)$ . **Theorem 5.** If DM1 and DM2 have preferences that can be represented as in Theorem 3, then DM1 values binary bets more than DM2 if and only if  $\sigma(\mu^1) = \sigma(\mu^2)$  and

$$\sum_{I|s\in I, s'\notin I} \rho^1\left(I\right) \ge \sum_{I|s\in I, s'\notin I} \rho^2\left(I\right)$$

for all  $s, s' \in \sigma(\mu^1)$ .

**Proof.** See Appendix 6.7

Theorem 5 compares the behavior of two individuals who expect to learn differently, without requiring that they share the same prior beliefs; instead, the only requirement is that their prior beliefs have the same support. In contrast, Theorem 2 requires agreement on the prior beliefs. Suppose, for example, that both  $\sigma(\rho^1)$  and  $\sigma(\rho^2)$  form a partition of S. Then it is easy to verify that DM1 has more preference for flexibility than DM2 if and only if DM1's partition is finer and both share the same prior beliefs. In this example, the weaker comparison of "valuing binary bets more" corresponds exactly to dropping the requirement that the prior beliefs are the same.<sup>14</sup>

## 4. Subjective temporal resolution of uncertainty

Suppose that the DM anticipates uncertainty to resolve gradually over time. The pattern of resolution might be relevant if, for example, the time at which the DM has to choose an alternative from the menu is random and continuously distributed over some interval, say [0,1]. An alternative interpretation is that at any given point in time  $t \in [0,1]$  the DM chooses one act from the menu. At time 1, the true state of the world becomes objectively known. The DM is then paid the convex combination of the payoffs specified by all acts on the menu, where the weight assigned to each act is simply the amount of time the DM held it. That is, the DM derives a utility flow from holding a particular act, where the state-dependent flow is determined ex-post, at the point when payments are made. In both cases, the information available to the DM at any point in time t might be relevant for his choice. This section is phrased in terms of random timing of second-stage choice. Section 5.1 discusses the utility flow interpretation in more detail.

In a context where the flow of information over time is objectively given, it is common to describe it as a filtered probability space, that is, a probability space with a filtration on its sigma algebra. We would like to replicate this description in the context of subjective learning. To that end, we now refine the generalized-partition representation  $(\mu, \rho)$  in Theorem 3, such that it can be interpreted as follows: the DM holds beliefs over the states of the world

 $<sup>^{14}</sup>$ We do not provide a formal proof of this assertion at this point, as it is a corollary of Theorem 7 below.

and has in mind a filtration indexed by continuous time. Using Bayes' law, the filtration and prior beliefs jointly generate a subjective temporal lottery. We achieve this refinement by imposing an additional axiom on  $\succeq$ , which uses the notion of saturated menus to imply that the support of  $\rho$  has a hierarchical structure. Our domain is rich enough to allow both the filtration, that is the timing of information arrival and the sequence of partitions induced by it, and the beliefs to be uniquely identified from choice behavior.

### 4.1. Subjective filtration

**Definition 12.** An act f contains act g if  $\sigma(g) \subsetneq \sigma(f)$ .

**Definition 13.** Acts f and g do not intersect if  $\sigma(g) \cap \sigma(f) = \emptyset$ .

Axiom 9 (Hierarchy). If F is saturated and  $f, g \in F$  then either f and g do not intersect or one contains the other.

In order to interpret two distinct events that contain state s as being relevant for the DM at different points in time, they must be ordered by set inclusion. Using Claim 4, this is the content of Axiom 9.

**Definition 14.** The pair  $(\mu, \{\mathcal{P}_t\})$  is a subjective filtration representation if (i)  $\mu$  is a probability measure on S; (ii)  $\{\mathcal{P}_t\}$  is a filtration on  $\sigma(\mu)$  indexed by  $t \in [0, 1]$ ;<sup>15</sup> and

$$V(F) = \int_{[0,1]} \left\{ \sum_{I \in \mathcal{P}_t} \max_{f \in F} \left[ \sum_{s \in I} f(s) \,\mu(s) \right] \right\} dt.$$

represents  $\succeq$ .

Note that there can only be a finite number of times at which the filtration  $\{\mathcal{P}_t\}$  becomes strictly finer. The definition does not require  $\mathcal{P}_0 = \{\sigma(\mu)\}.$ 

**Theorem 6.** The relation  $\succeq$  satisfies Axioms 1–9 if and only if it has a subjective filtration representation,  $(\mu, \{\mathcal{P}_t\})$ . Furthermore, the pair  $(\mu, \{\mathcal{P}_t\})$  is unique.

**Proof.** See Appendix 6.8

If the DM faces an (exogenously given) random stopping time that is uniformly distributed on [0, 1],<sup>16</sup> then Theorem 6 implies that he behaves as if he holds prior beliefs  $\mu$  and expects to learn over time as described by the filtration  $\{\mathcal{P}_t\}$ .

<sup>&</sup>lt;sup>15</sup>Slightly abusing notation, we identify a filtration with a right-continuous and nondecreasing function from [0,1] to  $2^{\sigma(\mu)}$ .

<sup>&</sup>lt;sup>16</sup>It is straightforward to accommodate any other exogenous distribution of stopping times. An alternative interpretation is that the distribution of stopping times is not uniform because of an external constraint, but because the DM subscribes to the principle of insufficient reason, by which he assumes that all points in time are equally likely to be relevant for choice.

We now briefly sketch the proof of Theorem 6. Given a generalized-partition representation  $(\mu, \rho)$  as in Theorem 3, Axiom 9 allows us to construct a random partition  $(q, \Pi)$  as defined at the end of Section 3.3, where the partitions in  $\Pi$  can be ordered by increasing fineness. If the DM faces a random stopping time that is uniformly distributed on [0, 1], then it is natural to interpret  $q(\mathcal{P})$  as the time for which the DM expects partition  $\mathcal{P} \in \Pi$  to be relevant. This interpretation is captured in the time dependency of  $\{\mathcal{P}_t\}$ . The construction of  $(q, \Pi)$  is recursive. First, for each state  $s \in S$ , we find the largest set in  $\sigma(\rho)$  that includes s. The collection of those sets constitutes  $\mathcal{P}_1$ . The probability  $q(\mathcal{P}_1)$  corresponds to the smallest weight any of those sets is assigned by  $\rho$ , that is,  $q(\mathcal{P}_1) = \min_{I \in \mathcal{P}_1} (\rho(I))$ . To begin the next step, we calculate adjusted weights,  $\rho_1$ , as follows: for any set  $I \in \mathcal{P}_1$ , let  $\rho_1(I) = \rho(I) - q(\mathcal{P}_1)$ . For any set  $I \in \sigma(\rho) \setminus \mathcal{P}_1$ , let  $\rho_1(I) = \rho(I)$ . The set  $\sigma(\rho_1)$  then consists of all sets  $I \in \mathcal{P}_1$  with  $\rho(I) > q(\mathcal{P}_1)$  and all sets in  $\sigma(\rho) \setminus \mathcal{P}_1$ . Recursively, construct  $\mathcal{P}_n$  according to  $\rho_{n-1}$ . By Theorem 3,  $\sum_{I \in 2^S | s \in I} \rho(I) = 1$  for all  $s \in \sigma(\mu)$ , which guarantees that the inductive procedure is well defined. It must terminate in a finite number of steps due to the finiteness of  $2^S$ .

**Remark 4.** At the time of menu choice, the DM holds beliefs over all possible states of the world. If he expects additional information to arrive before time-zero (at which point his beliefs commence to be relevant for choice from the menu), then time-zero information is described by a non-trivial partition of  $\sigma(\mu)$ , that is,  $\mathcal{P}_0 \neq \{\sigma(\mu)\}$ . If one wants to assume that the (subjective) flow of information cannot start before time-zero, then the following additional axiom is required:

Axiom 10 (Initial node). If F is saturated, then there exists  $f \in F$  such that f contains g for all  $g \in F$  with  $g \neq f$ .

Under the assumptions of Theorem 6, if  $\succeq$  also satisfies Axiom 10, then  $\mathcal{P}_0 = \{\sigma(\mu)\}$ . That is, the tree  $(\mu, \{\mathcal{P}_t\})$  has a unique initial node (see Claim 14 in Appendix 6.8).

#### 4.2. Revisiting the behavioral comparisons

Under the assumptions of Theorem 6, we can characterize the notion of preference for flexibility and the value of binary bets via the DM's subjective filtration.

**Definition 15.** DM1 learns earlier than DM2 if  $\{\mathcal{P}_t^1\}$  is weakly finer than  $\{\mathcal{P}_t^2\}$ .

**Theorem 7.** If DM1 and DM2 have preferences that can be represented as in Theorem 6, then:

(i) DM1 values binary bets more than DM2 if and only if DM1 learns earlier than DM2;

(ii) DM1 has more preference for flexibility than DM2 if and only if DM1 learns earlier than DM2 and they have the same prior beliefs,  $\mu^1 = \mu^2$ .

#### **Proof.** See Appendix 6.9

Theorem 7 shows that under the assumptions of Theorem 6, the characterization of "more preference for flexibility" differs from that of the weaker notion of "valuing binary bets more" solely by requiring that the prior beliefs are the same.

## 5. Discussion

#### 5.1. A different interpretation: utility flow

In Section 4 we suggest that situations in which the DM derives a utility flow from choosing an act at any point in time can be accommodated in our setting. We now elaborate on this interpretation. Consider a company that produces laptop computers and is preparing the scheduled release of a new model. At any point in time prior to the launch, the company can choose one of many development strategies, each of which specifies how to allocate development effort among different features of the product. For example, one development strategy might divide the time equally between improving the screen and expanding the memory. Another might focus exclusively on enlarging the keyboard. The value of the different collections of features at the time of launch depends on consumers' tastes and competing products, as summarized by the state of the world, and on the effort spent developing them. As the launch approaches, the company may become more informed about the underlying state of the world and may adjust its development strategy accordingly. Suppose that, given the state of the world, the value generated by the development process is the sum of the values added by the different strategies the company pursued prior to launch. The added value from any particular strategy is simply the value it would have generated had it been pursued consistently, weighted by the amount of time it was pursued. Formally, given a collection of possible development strategies F, let  $a: [0,1] \to F$  be a development process, or a particular path of strategy choices, that is, a(t) is the strategy  $f \in F$  that DM chooses at time t. Given the state of the world  $s \in S$ , the payoff from the process a is

$$\int_{\left[0,1\right]} a\left(t\right)\left(s\right) dt$$

In light of this separability of payoffs over time, Theorem 6 provides an intuitive representation of choice between sets of development strategies. The representation suggests that given a set of strategies F, at every point in time the company chooses the strategy that performs best under its current beliefs: if its information at time t is I, then its strategy choice, a(t), will satisfy

$$a(t) \in \underset{f \in F}{\operatorname{arg\,max}} \left[ \sum_{s \in I} f(s) \mu(s) \right].$$

Take Apple as an example of a company that many perceive as standing out from their competitors; it is generally accepted that Apple has "vision," the ability to identify the next big thing before its competitors. According to our behavioral comparison, Apple should derive more value from flexibility than the competition. At the same time, as explained in Remark 1, "vision" has no immediate implications for the number of development options a firm chooses to maintain. One can think of research expenditures as a proxy for this number: the more a company spends on research, the more development options it has. Our predictions are then in line with the observation that Microsoft vastly outspends Apple on research to less effect, Apple gets more "bang for their research buck."<sup>17</sup>

## 5.2. Reevaluation of our domain

In this paper we study preferences over sets of feasible intermediate actions, or menus of acts. For the first two representation theorems (Theorems 1 and 3), we adopt the usual interpretation that the DM has to choose an alternative from a menu at some prespecified future point in time. While this interpretation of the domain allows preferences to be affected by the DM's expectations regarding the resolution of uncertainty, preferences are insensitive to the timing of resolution as long as all resolution happens before the choice of an alternative. An illustrative example is provided in Takeoka (2007), who proceeds to derive a subjective two-stage compound lottery by specifying the sets of feasible intermediate actions at different points in time, that is, by analyzing choice between what one might term "compound menus" (menus over menus etc.). The domain of compound menus provides a way to talk about compound uncertainty (without objective probabilities). It has the advantage that it can capture situations where the DM faces intertemporal trade-offs, for example if today's action may limit tomorrow's choices. However, while only the initial choice is modeled explicitly, the interpretation of choice on this domain now involves multiple stages, say 0, 1/2, and 1, at which the DM must make a decision. That is, the pattern of information arrival (or, at least, the collection of times at which an outside observer can detect changes in the DM's

 $<sup>^{17}\</sup>mathrm{See}$  http://gizmodo.com/#!5486798/research-and-development-apple-vs-microsoft-vs-sony (available as of February 17, 2012).

beliefs) is objectively given. In that sense, the domain only partially captures subjective temporal resolution of uncertainty. Furthermore, the domain of compound menus becomes increasingly complicated, as the resolution of uncertainty becomes finer.<sup>18</sup>

In Section 4 we take a different approach to study subjective temporal resolution of uncertainty: we specify a single set of feasible intermediate actions, which is the relevant constraint on choice at *all* points in time. At the first stage, the DM chooses a menu of acts and only this choice is modeled explicitly. The innovation lies in our interpretation of choice from the menu. Whether we think of an exogenous distribution for the stopping time or of a model where the DM derives a utility flow (as suggested in Section 5.1), the information that the DM has at any point in time might be relevant for his ultimate choice from a menu. Our domain has the obvious disadvantage that it does not accommodate choice situations where the set of feasible actions may change over time. That said, our approach allows us (as we argue in the text) to uniquely pin down the timing of information arrival in continuous time, the sequence of induced partitions, and the DM's prior beliefs from the familiar and analytically tractable domain of menus of acts.

## 6. Appendix

#### 6.1. Proof of Theorem 1

It is easily verified that any preferences with a second-order beliefs representation as in Theorem 1 satisfy the axioms. We proceed to show the sufficiency of the axioms.

We can identify  $\mathcal{F}$  with the set of all k-dimensional vectors, where each entry is in [0, 1]. For reasons that will become clear below, we now introduce an artificial state,  $s_{k+1}$ . Let

$$\mathcal{F}' := \left\{ f' \in [0,1]^k \times [0,k] \left| \sum_{i=1}^{k+1} f'(s_i) = k \right\} \right\}.$$

Note that the k + 1 component in f' equals  $k - \sum_{i=1}^{k} f'(s_i)$ . For  $f' \in \mathcal{F}'$ , denote by  $f'^k \in \mathcal{F}$  the vector that agrees with the first k components of f'. Since  $\mathcal{F}$  and  $\mathcal{F}'$  are isomorphic, we can look at preferences on  $\mathcal{K}(\mathcal{F}'), \succeq_*$ , defined by:  $F' \succeq_* G' \Leftrightarrow F \succeq G$ , where  $F := \{f \in \mathcal{F} \mid f = f'^k \text{ for some } f' \in F'\}$  and analogously for G.

**Claim 5.** The relation  $\succeq_*$  satisfies the independence axiom.

**Proof.** Using the definition of  $\succeq_*$  and Axiom 4, we have, for all F', G', and H' in  $\mathcal{K}(\mathcal{F}')$ 

<sup>&</sup>lt;sup>18</sup>Note that the set of menus over acts is infinitely dimensional. Hence, even the three-stage model considers menus that are subsets of an infinite dimensional space.

and for all  $\alpha \in [0, 1]$ ,

$$F' \succeq_* G' \Leftrightarrow F \succeq G \Leftrightarrow \alpha F + (1 - \alpha) H \succeq \alpha G + (1 - \alpha) H \Leftrightarrow (\alpha F + (1 - \alpha) H)' \succeq_* (\alpha G + (1 - \alpha) H)' \Leftrightarrow \alpha F' + (1 - \alpha) H' \succeq_* \alpha G' + (1 - \alpha) H'.$$

Let

$$\mathcal{F}'' := \left\{ f' \in [0,k]^{k+1} \left| \sum_{i=1}^{k+1} f'(s_i) = k \right\} \right\}.$$

Let  $F^{k+1} := \left\{ \left(\frac{k}{k+1}, \dots, \frac{k}{k+1}\right) \right\} \in \mathcal{K}(\mathcal{F}')$ . Observe that for  $F'' \in \mathcal{F}''$  and  $\varepsilon < \frac{1}{k^2}, \varepsilon F'' + (1-\varepsilon) F^{k+1} \in \mathcal{K}(\mathcal{F}')$ . Define  $\succeq_{**}$  on  $\mathcal{K}(\mathcal{F}'')$  by  $F'' \succeq_{**} G'' \Leftrightarrow \varepsilon F'' + (1-\varepsilon) F^{k+1} \succeq_{*} \varepsilon G'' + (1-\varepsilon) F^{k+1}$  for all  $\varepsilon < \frac{1}{k^2}$ .

**Claim 6.** The relation  $\succeq_{**}$  is the unique extension of  $\succeq_*$  to  $\mathcal{K}(\mathcal{F}'')$  that satisfies the independence axiom.

**Proof.** Note that the (k + 1)-dimensional vector  $\left(\frac{k}{k+1}, ..., \frac{k}{k+1}\right) \in int \mathcal{F}' \subset \mathcal{F}''$ , hence  $F^{k+1} \subset int \mathcal{F}' \subset \mathcal{F}''$ . We now show that  $\succeq_{**}$  satisfies independence. For any  $F'', G'', H'' \in \mathcal{K}(\mathcal{F}'')$  and  $\alpha \in [0, 1]$ ,

$$\begin{split} F'' \succeq_{**} G'' \Leftrightarrow \varepsilon F'' + (1-\varepsilon) F^{k+1} \succeq_{*} \varepsilon G'' + (1-\varepsilon) F^{k+1} \Leftrightarrow \\ \alpha \left( \varepsilon F'' + (1-\varepsilon) F^{k+1} \right) + (1-\alpha) \left( \varepsilon H'' + (1-\varepsilon) F^{k+1} \right) \\ &= \varepsilon \left( \alpha F'' + (1-\alpha) H'' \right) + (1-\varepsilon) F^{k+1} \succeq_{*} \\ \alpha \left( \varepsilon G'' + (1-\varepsilon) F^{k+1} \right) + (1-\alpha) \left( \varepsilon H'' + (1-\varepsilon) F^{k+1} \right) \\ &= \varepsilon \left( \alpha G'' + (1-\alpha) H'' \right) + (1-\varepsilon) F^{k+1} \Leftrightarrow \alpha F'' + (1-\alpha) H'' \succeq_{**} \alpha G'' + (1-\alpha) H''. \end{split}$$

The first and third  $\Leftrightarrow$  is by the definition of  $\succeq_{**}$ . The second  $\Leftrightarrow$  is by Claim 5.<sup>19</sup> This argument shows that a linear extension exists. To show uniqueness, let  $\succeq$  be any preference relation over  $\mathcal{K}(\mathcal{F}'')$ , which satisfies the independence axiom. By independence,  $F'' \succeq G'' \Leftrightarrow \varepsilon F'' + (1 - \varepsilon) F^{k+1} \succeq \varepsilon G'' + (1 - \varepsilon) F^{k+1}$ . Since  $\succeq$  extends  $\succeq_*$ , they must agree

$$\alpha \{f\} + (1 - \alpha) \{f\} = \{f\}$$

while, for example,

$$\alpha \left\{ f,g \right\} + \left( 1-\alpha \right) \left\{ f,g \right\} = \left\{ f,g,\alpha f + \left( 1-\alpha \right) g,\alpha g + \left( 1-\alpha \right) f \right\},$$

is not generally equal to  $\{f, g\}$ .

<sup>&</sup>lt;sup>19</sup>The (=) sign in the third and in fifth lines are due to the fact that  $F^{k+1}$  is a singleton menu. For a singleton menu  $\{f\}$  and  $\alpha \in (0, 1)$ ,

on  $\mathcal{K}(\mathcal{F}')$ . Therefore,

$$\varepsilon F'' + (1-\varepsilon) F^{k+1} \succeq \varepsilon G'' + (1-\varepsilon) F^{k+1} \Leftrightarrow \varepsilon F'' + (1-\varepsilon) F^{k+1} \succeq_* \varepsilon G'' + (1-\varepsilon) F^{k+1}.$$

By combining the two equivalences above, we conclude that defining  $\widehat{\succeq}$  by  $F'' \widehat{\succeq} G'' \Leftrightarrow \varepsilon F'' + (1-\varepsilon) F^{k+1} \succeq_* \varepsilon G'' + (1-\varepsilon) F^{k+1}$  is the only admissible extension of  $\succeq_*$ .

The domain  $\mathcal{K}(\mathcal{F}'')$  is formally equivalent to that of Dekel, Lipman, Rustichini, and Sarver (2007, henceforth DLRS) with k+1 prizes. (The unit simplex is obtained by rescaling all elements of  $\mathcal{F}''$  by 1/k, that is, by redefining  $\mathcal{F}''$  as  $\left\{f' \in [0,1]^{k+1} : \sum_{i=1}^{k+1} f'(s_i) = 1\right\}$ .) Applying Theorem 2 in DLRS,<sup>20</sup> one obtains the following representation of  $\succeq_{**}$ :

$$\widehat{V}\left(F''\right) = \int_{\mathcal{M}(S)} \max_{f'' \in F''} \left( \sum_{s \in S \cup \{s_{k+1}\}} f''\left(s\right) \widehat{\pi}\left(s\right) \right) d\widehat{p}\left(\widehat{\pi}\right),$$

where  $\mathcal{M}(S) := \left\{ \widehat{\pi} \left| \sum_{s \in S \cup \{s_{k+1}\}} \widehat{\pi}(s) = 0 \text{ and } \sum_{s \in S \cup \{s_{k+1}\}} (\widehat{\pi}(s))^2 = 1 \right\} \right\}$ . Given the normalization of  $\widehat{\pi} \in \mathcal{M}(S)$ ,  $\widehat{p}(\cdot)$  is a unique probability measure. Note that  $\widehat{V}$  also represents  $\succeq_*$  when restricted to its domain,  $\mathcal{K}(\mathcal{F}')$ .

We aim for a representation of  $\succeq$  of the form

$$V(F) = \int_{\Delta(S)} \max_{f \in F} \left( \sum_{s \in S} f(s) \pi(s) \right) dp(\pi),$$

where  $f(\cdot)$  is a vector of utils and  $p(\cdot)$  is a unique probability measure on  $\Delta(S)$ , the space of all probability measures on S.

We now explore the additional constraint imposed on  $\widehat{V}$  by Axiom 6 and the definition of  $\succeq_*$ .

**Claim 7.**  $\widehat{\pi}(s_{k+1}) \leq \widehat{\pi}(s)$  for all  $s \in S$ ,  $\widehat{p}$ -almost surely.

**Proof.** Suppose there exists some event  $E \subset \mathcal{M}(S)$  with  $\hat{p}(E) > 0$  and  $\hat{\pi}(s_{k+1}) > \hat{\pi}(s)$  for some  $s \in S$  and all  $\hat{\pi} \in E$ . Let  $f' = (0, 0, ..., 0, \varepsilon, 0, ..., k - \varepsilon)$ , where  $\varepsilon$  is received in state sand  $k - \varepsilon$  is received in state  $s_{k+1}$ . Let g' = (0, 0, ..., 0, 0, 0, ..., k). Then  $\{f', g'\} \succ_* \{f'\}$ . Take  $F' = \{f'\}$  (so that  $F' \cup \{g'\} \succ_* F'$ ). But note that Axiom 6 and the definition of  $\succeq_*$  imply that  $F' \sim_* F' \cup \{g'\}$ , which is a contradiction.

Given our construction of  $\widehat{V}$ , there are two natural normalizations that allow us to replace the measure  $\widehat{p}$  on  $\mathcal{M}(S)$  with a unique probability measure p on  $\Delta(S)$ .

<sup>&</sup>lt;sup>20</sup>DLRS provide a supplemental appendix which shows that, for the purpose of the theorem, their stronger continuity assumption can be relaxed to the weaker notion of vNM continuity used in the present paper.

First, since  $s_{k+1}$  is an artificial state, the representation should satisfy  $\pi(s_{k+1}) = 0$ , p-almost surely. For all  $s \in S$  and for all  $\hat{\pi}$ , define  $\xi(\hat{\pi}(s)) := \hat{\pi}(s) - \hat{\pi}(s_{k+1})$ . Since  $\sum_{i=1}^{k+1} f'(s_i) = k$  and  $\xi$  simply adds a constant to every  $\hat{\pi}$ ,

$$\underset{f''\in F''}{\operatorname{arg\,max}}\left(\sum_{s\in S\cup\{s_{k+1}\}}f''\left(s\right)\xi\left(\widehat{\pi}\left(s\right)\right)\right) = \underset{f''\in F''}{\operatorname{arg\,max}}\left(\sum_{s\in S\cup\{s_{k+1}\}}f''\left(s\right)\widehat{\pi}\left(s\right)\right)$$

for all  $\hat{\pi} \in \sigma(\hat{p})$ . Furthermore, by Claim 7,  $\xi(\hat{\pi}(s)) \ge 0$  for all  $s \in S$ ,  $\hat{p}$ -almost surely.

Second, we would like to transform  $\xi \circ \hat{\pi}$  into a probability measure  $\pi$ . Let

$$\pi(s) := \xi\left(\widehat{\pi}(s)\right) / \left(\sum_{s' \in S} \xi\left(\widehat{\pi}(s')\right)\right)$$

(recall that  $\xi(\hat{\pi}(s_{k+1})) = 0$ ). Since this transformation affects the relative weight given to event  $E \subset \mathcal{M}(S)$  in the representation, we need p to be a probability measure on E that offsets this effect. The identification result in DLRS implies that this p is unique and can be calculated via the Radon-Nikodym derivative

$$\frac{dp\left(\pi\right)}{d\widehat{p}\left(\widehat{\pi}\right)} = \frac{\sum_{s \in S} \xi\left(\widehat{\pi}\left(s\right)\right)}{\int\limits_{\mathcal{M}(S)} \left(\sum_{s \in S} \xi\left(\widehat{\pi}\left(s\right)\right)\right) d\widehat{p}\left(\widehat{\pi}\right)}$$

Therefore,  $\succeq$  is represented by

$$V(F) = \int_{\Delta(S)} \max_{f \in F} \left( \sum_{s \in S} f(s) \pi(s) \right) dp(\pi),$$

and the measure p is unique.

## 6.2. Proof of Claim 1

Let  $G = \{g\}$  for some  $g \in \mathcal{F}$ . Applying Definition 2 implies that if  $\{f\} \sim_1 \{g\}$  then  $\{f\} \sim_2 \{g\}$ . That is, any indifference set of the restriction of  $\succeq_1$  to singletons is a subset of some indifference set of the restriction of  $\succeq_2$  to singletons. The linearity (in probabilities) of the restriction of  $V^i(\cdot)$  to singletons implies that these indifference sets are planes that separate any n-dimensional unit simplex, for  $n \leq (|S| - 1)$ . Therefore, the indifference sets of the restriction of  $\succeq_1$  and  $\succeq_2$  to singletons must coincide. Since the restrictions of  $\succeq_1$  and of  $\succeq_2$  to singletons share the same indifference sets and since both relations are monotone, they must agree on all upper and lower contour sets. In particular,  $\{f\} \succeq_1 \{g\}$  if and only if  $\{f\} \succeq_2 \{g\}$ .

#### 6.3. Proof of Claim 2

We will construct a menu that satisfies Definition 6 with f(s) < 1 for all  $f \in F$  and all  $s \in S$ . Let  $F_{\Delta(S)} := \{f \in \mathcal{F} : \|f\|_2 = 1\}$  be the positive segment of the k-1 dimensional unit sphere. There is an isomorphism between  $\Delta(S)$  and  $F_{\Delta(S)}$  with the mapping  $\pi \to \arg \max\left(\sum_{s \in S} f(s) \pi(s)\right)$ . For  $\mathcal{L} \subset \Delta(S)$  let  $F_{\mathcal{L}} \subset F_{\Delta(S)}$  be the image of  $\mathcal{L}$  under this mapping. Finiteness of  $\sigma(p)$  implies that  $F_{\sigma(p)}$  is finite. Let  $f_{\sigma(p),\pi} := \arg \max_{f \in F_{\sigma(p)}} \left(\sum_{s \in S} f(s) \pi(s)\right)$  and (implicitly) define  $\pi_{\sigma(p),f}$  by  $f = \arg \max_{f \in F_{\sigma(p)}} \left(\sum_{s \in S} f(s) \pi_{\sigma(p),f}(s)\right)$ . Because  $F_{\Delta(S)}$  is the positive segment of a sphere,  $\pi(s) > 0$  for  $\pi \in \sigma(p)$  if and only if  $f_{\sigma(p),\pi}(s) > 0$ . This implies that  $F_{\sigma(p)} \succ F_{\sigma(p)} \setminus \{f\} \cup \{f_s^0\}$  for all  $f \in F_{\sigma(p)}$  and  $s \in S$  with f(s) > 0. Hence,  $F_{\sigma(p)}$  is fat-free (Definition 5). We claim that  $F_{\sigma(p)}$  is a saturated menu. Consider condition (i) in Definition 6. If f(s) = 0, then  $\pi_{\sigma(p),f}(s) = 0$ . Hence, there exists  $\overline{\varepsilon} > 0$  such that  $F_{\sigma(p)} \sim F_{\sigma(p)} \cup \left\{f_s^{f(s)+\varepsilon}\right\}$  for all  $\varepsilon < \overline{\varepsilon}$ . Finally, consider condition (ii) in Definition 6. If  $F_{\sigma(p)} \cup G \sim F_{\sigma(p)}$  then the condition is trivially satisfied. Suppose  $F_{\sigma(p)} \cup G \succ F_{\sigma(p)}$ . Then, there exist  $\pi \in \sigma(p)$  and  $g \in G$  with  $\sum_{s \in S} g(s) \pi(s) > \sum_{s \in S} f_{\sigma(p),\pi}(s) \pi(s)$ . Then  $F_{\sigma(p)} \cup G \sim (F_{\sigma(p)} \cup G) \setminus \{f_{\sigma(p),\pi}\}$ .

#### 6.4. Proof of Claim 3

If F is saturated and  $f \in F$ , then there exists  $\pi$  such that  $f = \arg \max \left( \sum_{s \in S} f(s) \pi(s) \right)$  (if not, then  $F \sim F \setminus \{f\}$ ). We should show that if  $f = \arg \max \left( \sum_{s \in S} f(s) \pi(s) \right)$ , then for all  $\pi' \neq \pi$ ,  $f \notin \arg \max \left( \sum_{s \in S} f(s) \pi'(s) \right)$ . Suppose to the contrary that there exist  $\pi \neq \pi'$  such that  $f = \arg \max \left( \sum_{s \in S} f(s) \pi(s) \right)$  and  $f \in \arg \max \left( \sum_{s \in S} f(s) \pi'(s) \right)$ . Then f(s) > 0 for all  $s \in \sigma(\pi) \cup \sigma(\pi')$  by Definition 6 (i). We construct an act f', which does better than fwith respect to belief  $\pi'$  and does not change the arg max with respect to any other belief in which f was not initially the best. Since  $\pi \neq \pi'$ , there exist two states, s and s', such that  $\pi'(s) > \pi(s)$  and  $\pi'(s') < \pi(s')$ . Let

$$f'(\widehat{s}) = \begin{cases} f(\widehat{s}) & \text{if } \widehat{s} \notin \{s, s'\} \\ f(\widehat{s}) + \varepsilon & \text{if } \widehat{s} = s \\ f(\widehat{s}) - \delta & \text{if } \widehat{s} = s' \end{cases}$$

where  $\varepsilon, \delta > 0$  are such that: (1)  $\varepsilon \pi'(s) - \delta \pi'(s') > 0$ , and

(2)  $\varepsilon \pi(s) - \delta \pi(s') < 0.$ 

The two conditions can be summarized as  $\frac{\varepsilon}{\delta} \in \left(\frac{\pi'(s')}{\pi'(s)}, \frac{\pi(s')}{\pi(s)}\right) \subset (0, \infty)$ . Note that one can make  $\varepsilon$  and  $\delta$  sufficiently small (while maintaining their ratio fixed) so that, by continuity,

f' does not change the arg max with respect to any other belief in which f was not initially the best. Hence  $f' \notin F$  and  $F \cup f' \succ F \cup f' \setminus \{g\}$  for all  $g \in F \cup f'$ , which is a contradiction to F being saturated.

#### 6.5. Proof of Theorem 3

To show that the axioms are necessary for the representation, we only verify that the representation implies Axiom 8. The other axioms are satisfied, as Theorem 3 is a special case of Theorem 1. Suppose then that F is saturated with  $f \in F$ , and let g satisfy  $\sigma(g) = \sigma(f)$  and  $\{g\} \succeq \{f\}$ , which implies that

$$V(\{g\}) - V(\{f\}) = \sum_{I \in 2^{\sigma(\mu)}} \sum_{s \in I} [g(s) - f(s)] \mu(s) \rho(I)$$
(2)  
$$= \sum_{s \in S} \sum_{I \in 2^{\sigma(\mu)} | s \in I} [g(s) - f(s)] \mu(s) \rho(I)$$
(2)  
$$= \sum_{s \in S} [g(s) - f(s)] \mu(s) \sum_{I \in 2^{\sigma(\mu)} | s \in I} \rho(I)$$
(2)  
$$= \sum_{s \in S} [g(s) - f(s)] \mu(s) \geq 0.$$

Since F is saturated, Claim 3 and Claim 4 imply that there exists  $I_f \in \sigma(\rho)$  such that

$$V(F) = \left[\sum_{s \in I_f} f(s) \mu(s)\right] \rho(I_f) + \sum_{I \in 2^{\sigma(\mu)}/I_f} \max_{f' \in F/\{f\}} \left[\sum_{s \in I} f(s) \mu(s)\right] \rho(I)$$
  
$$\leq \left[\sum_{s \in I_f} g(s) \mu(s)\right] \rho(I_f) + \sum_{I \in 2^{\sigma(\mu)}/I_f} \max_{f' \in F/\{f\}} \left[\sum_{s \in I} f(s) \mu(s)\right] \rho(I)$$
  
$$\leq V\left((F \setminus \{f\}) \cup \{g\}\right),$$

where the first inequality uses Equation (2) and the second inequality is because the addition of the act g might increase the value of the second component. Therefore,  $(F \setminus \{f\}) \cup \{g\} \succeq F$ .

The sufficiency part of Theorem 3 is proved using the following claims:

**Claim 8.** Suppose F is saturated and  $f \in F$ . Then for all g with  $\sigma(g) = \sigma(f)$ ,

$$\{g\} \succ \{f\} \text{ implies } (F \setminus \{f\}) \cup \{g\} \succ F.$$

**Proof.** For  $\varepsilon > 0$  small enough, let

$$h(s) = \begin{cases} f(s) + \varepsilon & \text{if } s \in \sigma(f) \\ 0 & \text{if } s \notin \sigma(f) \end{cases}$$

Then  $\{g\} \succ \{h\}$  and  $\sigma(h) = \sigma(g)$ . Theorem 1 implies that  $F \cup \{h\} \succ F$ . Let

$$F' := \left\{ \arg\max_{f' \in F \cup \{h\}} \left( \sum_{s \in S} f'(s) \,\pi(s) \right) \middle| \, \pi \in \sigma(p) \right\}.$$

Then  $F' \sim F \cup \{h\}$  and F' is saturated. By Axiom 8,

$$F' \setminus \{h\} \cup \{g\} \succeq F'.$$

Furthermore,  $F' \setminus \{h\} \subseteq F \setminus \{f\}$  and, by Axiom 5 (Set Monotonicity),  $F \setminus \{f\} \cup \{g\} \succeq F' \setminus \{h\} \cup \{g\}$ . Collecting all the preference statements established above completes the proof:

$$F \setminus \{f\} \cup \{g\} \succeq F' \setminus \{h\} \cup \{g\} \succeq F' \sim F \cup \{h\} \succ F.$$

**Claim 9.** If  $\pi, \pi' \in \sigma(p)$  and  $\pi \neq \pi'$  then  $\sigma(\pi) \neq \sigma(\pi')$ 

**Proof.** Suppose there are  $\pi, \pi' \in \sigma(p), \pi \neq \pi'$ , but  $\sigma(\pi) = \sigma(\pi')$ . Let  $F_M$  be the saturated menu constructed in Claim 2. Then there are  $f, g \in F_M$  with  $f \neq g$  but  $\sigma(f) = \sigma(g)$ . Without loss of generality, suppose that  $\{g\} \succeq \{f\}$ . For  $\varepsilon > 0$  small enough, let

$$h(s) = \begin{cases} g(s) + \varepsilon & \text{if } s \in \sigma(f) \\ 0 & \text{if } s \notin \sigma(f) \end{cases}$$

and let

$$F := \left\{ \arg \max_{f \in F_M \cup \{h\}} \left( \sum_{s \in S} f(s) \pi(s) \right) | \pi \in \sigma(p) \right\}.$$

F is a saturated menu with  $F \sim F_M \cup \{h\}$ . For  $\varepsilon > 0$  small enough,  $f, h \in F$ . Furthermore,  $\{h\} \succ \{g\} \succeq \{f\}$ . Then, by Claim 8  $F \setminus \{f\} = (F \setminus \{f\}) \cup \{h\} \succ F$ , which contradicts Axiom 5.  $\blacksquare$ 

The measure p over  $\Delta(S)$  in the representation of Theorem 1 is unique. Consequently the prior,  $\mu(s) = \int_{\Delta(S)} \pi(s) dp$ , is also unique. By Claim 9, we can index each element  $\pi \in \sigma(p)$ by its support  $\sigma(\pi) \in 2^S$  and denote a typical element by  $\pi(\cdot|I)$ , where  $\pi(s|I) = 0$  if  $s \notin I \in 2^S$ . This allows us to replace the integral over  $\Delta(S)$  with a summation over  $2^S$ according to a unique measure  $\hat{p}$ ,

$$V(F) = \sum_{I \in 2^{S}} \max_{f \in F} \left[ \sum_{s \in S} f(s) \pi(s | I) \right] \widehat{p}(I), \qquad (3)$$

and to write  $\mu(s) = \sum_{I|s \in I} \pi(s|I) \hat{p}(I)$ .

Claim 10. For all  $s, s' \in I \in \sigma(\hat{p})$ ,

$$\frac{\pi\left(s\left|I\right.\right)}{\pi\left(s'\left|I\right.\right)} = \frac{\mu\left(s\right)}{\mu\left(s'\right)}.$$

**Proof.** Suppose to the contrary that there are  $s, s' \in I \in \sigma(\hat{p})$  such that

$$\frac{\pi\left(s\left|I\right.\right)}{\pi\left(s'\left|I\right.\right)} < \frac{\mu\left(s\right)}{\mu\left(s'\right)}.$$

Given a saturated menu F, let  $f_I := \underset{f \in F}{\operatorname{arg\,max}} \sum_{\widehat{s} \in S} f(\widehat{s}) \pi(\widehat{s}|I)$ . By continuity, and since  $f_I(s') > 0$ , there exists an act h with

$$h\left(\widehat{s}\right) = \begin{cases} f_{I}\left(\widehat{s}\right) & \text{if } \widehat{s} \notin \{s, s'\} \\ f_{I}\left(\widehat{s}\right) + \varepsilon & \text{if } \widehat{s} = s \\ f_{I}\left(\widehat{s}\right) - \delta & \text{if } \widehat{s} = s' \end{cases}$$

where  $\varepsilon, \delta > 0$  are such that:

- (1)  $\varepsilon \mu(s) \delta \mu(s') > 0$ , and
- (2)  $\varepsilon \pi (s | I) \delta \pi (s' | I) < 0.$

Note that using Claim 3 and Claim 4 one can make  $\varepsilon$  and  $\delta$  sufficiently small (while maintaining their ratio fixed), so that, by continuity and finiteness of  $\sigma(\hat{p})$ , h does not change the arg max with respect to any other belief in  $\sigma(\hat{p})$ . Then  $\{h\} \succeq \{f_I\}$ , but  $F \succ F \setminus \{f_I\} \cup \{h\}$ , which contradicts Axiom 8.

Claim 11. For all  $s \in I \in \sigma(\widehat{p}), \pi(s|I) = \frac{\mu(s)}{\mu(I)}$ .

**Proof.** Using Claim 10,

$$\mu(I) := \sum_{s' \in I} \mu(s') = \frac{\mu(s)}{\pi(s|I)} \sum_{s' \in I} \pi(s'|I) = \frac{\mu(s)}{\pi(s|I)}$$
$$\Rightarrow \pi(s|I) = \frac{\mu(s)}{\mu(I)}.$$

Define  $\rho(I) := \frac{\widehat{p}(I)}{\mu(I)}$ . Using Claim 11, we can substitute  $\mu(s) \rho(I)$  for  $\pi(s|I) \widehat{p}(I)$  in (3). Consistency with Bayes' law implies that  $\rho_s(I) = \begin{cases} \rho(I) & \text{if } s \in I \\ 0 & \text{if } s \notin I \end{cases}$ .

#### 6.6. Proof of Theorem 4

(if) Let  $\Psi$  be a uniform cover of S'. Let  $k \ge 1$  be the smallest number of times that S' is covered by  $\Psi$ . Set  $\rho(I) = \frac{\beta(I)}{k}$  for all  $I \in \Psi$ .

(only if) Suppose that  $\rho: 2^{S'} \to [0,1]$  is a generalized partition, with  $\sigma(\rho) = \Psi$ . In addition to  $\rho(I) = 0$  for  $I \notin \Psi$ , the conditions that  $\rho$  should satisfy can be written as  $\mathbf{A}\rho_{\Psi} = 1$ , where  $\mathbf{A}$  is a  $|S'| \times |\Psi|$  matrix with entries  $a_{i,j} = \begin{cases} 1 & s \in I \\ 0 & s \notin I \end{cases}$ ,  $\rho_{\Psi}$  is a  $|\Psi|$ -dimensional vector with entries  $(\rho(I))_{I \in \Psi}$ , and  $\mathbf{1}$  is a |S'|-dimensional vector of ones.

Suppose first that  $\rho(I) \in \mathbb{Q} \cap (0, 1]$  for all  $I \in \Psi$ . Rewrite the vector  $\rho_{\Psi}$  by expressing all entries using the smallest common denominator,  $\xi \in \mathbb{N}_+$ . Then  $\Psi$  is a generalized partition of size  $\xi$ . To see this, let  $\beta(I) := \xi \rho(I)$  for all  $I \in \Psi$ . Then

$$\sum_{I \in \Psi | s \in I} \beta\left(I\right) = \sum_{I \in \Psi | s \in I} \xi \rho\left(I\right) = \xi$$

for all  $s \in S'$ .

It is thus left to show that if  $\rho_{\Psi} \in (0,1]^{|\Psi|}$  solves  $\mathbf{A}\rho_{\Psi} = \mathbf{1}$ , then there is also  $\rho'_{\Psi} \in [\mathbb{Q} \cap (0,1]]^{|\Psi|}$  such that  $\mathbf{A}\rho'_{\Psi} = \mathbf{1}$ .

Let  $\widehat{P}$  be the set of solutions for the system  $\mathbf{A}\rho_{\Psi} = \mathbf{1}$ . Then, there exists  $X \in \mathbb{R}^k$  (with  $k \leq |\Psi|$ ) and an affine function  $f: X \to \mathbb{R}^{|\Psi|}$  such that  $\widehat{\rho_{\Psi}} \in \widehat{P}$  implies  $\widehat{\rho_{\Psi}} = f(x)$  for some  $x \in X$ . We first make the following two observations:

- (i) there exists f as above, such that  $x \in \mathbb{Q}^k$  implies  $f(x) \in \mathbb{Q}^{|\Psi|}$ ;
- (ii) there exists an open set  $\widetilde{X} \subseteq \mathbb{R}^k$  such that  $f(x) \in \widehat{P}$  for all  $x \in \widetilde{X}$

To show (i), apply the Gauss elimination procedure to get f and X as above. Using the assumption that **A** has only rational entries, the Gauss elimination procedure (which involves a sequence of elementary operations on **A**) guarantees that  $x \in \mathbb{Q}^k$  implies  $f(x) \in \mathbb{Q}^{|\Psi|}$ .

To show (ii), suppose first that  $\rho^* \in \widehat{P} \cap (0,1)^{|\Psi|}$  and  $\rho^*_{\Psi} \notin \mathbb{Q}^{|\Psi|}$ . By construction,  $\rho^*_{\Psi} = f(x^*)$ , for some  $x^* \in X$ . Since  $\rho^*_{\Psi} \in (0,1)^{|\Psi|}$  and f is affine, there exists an open ball  $B_{\varepsilon}(x^*) \subset \mathbb{R}^k$  such that  $f(x) \in \widehat{P} \cap (0,1)^{|\Psi|}$  for all  $x \in B_{\varepsilon}(x^*)$ , and in particular for  $x' \in B_{\varepsilon}(x^*) \cap \mathbb{Q}^k$   $(\neq \phi)$ . Then  $\rho'_{\Psi} = f(x') \in [\mathbb{Q} \cap (0,1]]^{|\Psi|}$ . Lastly, suppose that  $\rho^*_{\Psi} \in \widehat{P} \cap (0,1]^{|\Psi|}$  and that there are  $0 \leq l \leq |\Psi|$  sets  $I \in \Psi$ , for which  $\rho(I)$  is uniquely determined to be 1. Then set those l values to 1 and repeat the above procedure for the remaining system of  $|\Psi| - l$  linear equations.

#### 6.7. Proof of Theorem 5

Let  $\succeq$  be represented as in Theorem 3. Consider the menu  $\{c, f\}$ . We make the following two observations: first,  $\{f'\} \sim \{c\}$  if and only if  $s \notin \sigma(\mu)$ . Second, since conditional on any

 $I \ni s, s'$ 

$$\frac{\Pr\left(s\left|I\right.\right)}{\Pr\left(s'\left|I\right.\right)} = \frac{\mu\left(s\right)}{\mu\left(s'\right)}$$

and since  $\{c\} \succ \{f\}, \sum_{\hat{s} \in I} f(\hat{s}) \mu(\hat{s}) > c \sum_{\hat{s} \in I} \mu(\hat{s})$  if and only if  $s \in I$  but  $s' \notin I$ . These are the only events in which DM expects to choose f from  $\{c, f\}$ . Note that

$$V\left(\left\{c,f\right\}\right) = c + \mu\left(s\right)k\sum_{I|s\in I,\ s'\notin I}\rho\left(I\right)$$

and that

$$V\left(\left\{f'\right\}\right) = c + \mu\left(s\right)k'.$$

Therefore,  $\{f'\} \succeq \{c, f\}$  if and only if  $\sum_{I|s \in I, s' \notin I} \rho(I) \leq \frac{k'}{k}$ .

By the first observation, Definition 11 (i) is equivalent to the condition  $\sigma(\mu^1) = \sigma(\mu^2)$ . By the second observation, Definition 11 (ii) is equivalent to the condition

$$\sum_{I|s\in I, \ s'\notin I} \rho^1\left(I\right) \le \frac{k'}{k} \Rightarrow \sum_{I|s\in I, \ s'\notin I} \rho^2\left(I\right) \le \frac{k'}{k}$$

for all  $k' \in [0, k]$ , or,

$$\sum_{I|s\in I, s'\notin I} \rho^1(I) \ge \sum_{I|s\in I, s'\notin I} \rho^2(I).$$

#### 6.8. Proof of Theorem 6

It is easy to check that any preferences with a subjective filtration representation as in Theorem 6 satisfy Axiom 9. The rest of the axioms are satisfied since Theorem 6 is a special case of Theorem 3.

To show sufficiency, first observe that by Axiom 9 and Claim 3,  $I, I' \in \sigma(\rho)$  implies that either  $I \subset I'$ , or  $I' \subset I$ , or  $I \cap I' = \emptyset$ . This guarantees that for any  $M \subset \sigma(\rho)$  and  $s \in \sigma(\mu)$ ,  $\underset{I \in M}{\operatorname{arg\,max}} \{ |I| | s \in I \}$  is unique if it exists.

For any state  $s \in \sigma(\mu)$ , let  $I_1^s = \underset{I \in \sigma(\rho)}{\operatorname{arg\,max}} \{ |I| | s \in I \}$ . Define  $T_1 := \{I_1^s | s \in \sigma(\mu)\}$ . Let  $\eta_1 = \underset{I \in T^1}{\min} (\rho(I))$ . Set

$$\rho_1(I) = \begin{cases} \rho(I) - \eta_1 & \text{if } I \in T_1 \\ \rho(I) & \text{if } I \notin T_1 \end{cases}$$

Let  $\rho_n : \sigma(\rho) \to [0,1]$  for  $n \in \mathbb{N}$ . Inductively, if for all  $s \in \sigma(\mu)$  there exists  $I \in \sigma(\rho_n)$ such that  $s \in I$ , then for any  $s \in \sigma(\mu)$  let  $I_{n+1}^s = \underset{I \in \sigma(\rho_n)}{\operatorname{arg\,max}} \{|I| | s \in I\}$ . Define  $T_{n+1} :=$ 

$$\left\{I_{n+1}^{s} \mid s \in \sigma\left(\mu\right)\right\}. \text{ Let } \eta_{n+1} = \min_{I \in T_{n+1}} \left(\rho_{n}\left(I\right)\right). \text{ Set}$$
$$\rho_{n+1}\left(I\right) = \begin{cases} \rho_{n}\left(I\right) - \eta_{n+1} & \text{if } I \in T_{n+1} \\ \rho_{n}\left(I\right) & \text{if } I \notin T_{n+1} \end{cases}$$

Let N + 1 be the first iteration in which there exists  $s \in \sigma(\mu)$  which is not included in any  $I \in \sigma(\rho_N)$ . Axiom 7 implies that N is finite and that  $(T^n)_{n=1,..,N}$  is a sequence of increasingly finer partitions, that is, for m > n,  $I_m^s \subseteq I_n^s$  for all s, with strict inclusion for some s.

**Claim 12.**  $\rho(I) = \sum_{n \leq N | I \in T_n} \eta_n$  for all  $I \in \sigma(\rho)$ .

**Proof.** First note that by the definition of N,  $\rho(I) \geq \sum_{n \leq N | I \in T_n} \eta_n$  for all  $I \in \sigma(\rho)$ . If the claim were not true, then there would exist  $I' \in \sigma(\rho)$  such that  $\rho(I') > \sum_{n \leq N | I' \in T_n} \eta_n$ . Pick  $s' \in I'$ . At the same time, by the definition of N, there exists  $s'' \in \sigma(\mu)$  such that if  $s'' \in I \in \sigma(\rho)$  then  $\rho(I) = \sum_{n \leq N | I \in T_n} \eta_n$ . We have,

$$\mu(s'') = \sum_{I \in \sigma(\rho)} \Pr(s'' | I) \rho(I) \mu(I) = \sum_{I \in \sigma(\rho)} \Pr(s'' | I) \mu(I) \sum_{n \le N | I \in T_n} \eta_n$$
$$= \sum_{n \le N} \Pr\left(s'' \left| I_n^{s''} \right) \mu\left(I_n^{s''} \right) \eta_n = \mu(s'') \sum_{n \le N} \eta_n,$$

where the last equality follows from Claim 11. Therefore,  $\sum_{n < N} \eta_n = 1$ . At the same time

$$\mu(s') = \sum_{I \in \sigma(\rho)} \Pr(s' | I) \rho(I) \mu(I) > \sum_{I \in \sigma(\rho)} \Pr(s' | I) \mu(I) \sum_{n \le N | I \in T_n} \eta_n$$
$$= \sum_{n \le N} \Pr\left(s' | I_n^{s'}\right) \mu\left(I_n^{s'}\right) \eta_n = \mu(s') \sum_{n \le N} \eta_n = \mu(s'),$$

which is a contradiction.  $\blacksquare$ 

Claim 12 implies that  $\sigma(\rho_{N+1}) = \emptyset$ . Let  $\eta_m := 0$  and for  $t \in [0, 1)$  define the filtration  $\{\mathcal{P}_t\}$  by

$$\mathcal{P}_t := T_n$$
, for *n* such that  $\sum_{m=0}^{n-1} \eta_m \le t < \sum_{m=0}^n \eta_m$ .

The pair  $(\mu, \{\mathcal{P}_t\})$  is thus a subjective filtration. The next claim establishes that  $(\mu, \{\mathcal{P}_t\})$  is unique.

Claim 13. If  $(\widehat{\mu}, \{\widehat{\mathcal{P}}_t\})$  induces a representation as in Theorem 6, then  $(\widehat{\mu}, \{\widehat{\mathcal{P}}_t\}) = (\mu, \{\mathcal{P}_t\}).$ 

**Proof.**  $\mu$  and  $\rho$  are unique according to Theorem 3. We already observed that  $I \cap \widehat{I} = \emptyset$ ,  $\widehat{I} \subset I$ , or  $I \subset \widehat{I}$  for any  $I, \widehat{I} \in \sigma(\rho)$ . Suppose that  $\{\mathcal{P}_t\} \neq \{\widehat{\mathcal{P}}_t\}$ . Then there exist  $t \in (0, 1)$ 

and  $I \in \sigma(\rho)$ , such that  $I \in \mathcal{P}_t$  and  $I \notin \widehat{\mathcal{P}}_t$ . Fix  $s \in I$ . There is  $\widehat{I} \in \widehat{\mathcal{P}}_t$  with  $s \in \widehat{I}$  and, therefore, either  $\widehat{I} \subset I$  or  $I \subset \widehat{I}$ . Assume, without loss of generality, that  $\widehat{I} \subset I$ . Let  $M = \{I' \in \sigma(\rho) : I \subseteq I'\}$ . Let  $\rho(M) := \sum_{I \subset M} \rho(I)$  and  $\mu(M) = \sum_{I \subset M} \mu(I) = \sum_{I \subset M} \sum_{s \in I} \mu(s)$ . Then according to  $(\mu, \{\mathcal{P}_t\}), \rho(M) \mu(M) \ge t$ , while according to  $(\widehat{\mu}, \{\widehat{\mathcal{P}}_t\}), \rho(M) \mu(M) < t$ , which is a contradiction to the uniqueness of  $(\mu, \rho)$  in Theorem 3.

The last claim formalizes the observation in Remark 4.

**Claim 14.** If  $\succeq$  also satisfies Axiom 10, then  $\mathcal{P}_0 = \{\sigma(\mu)\}$ .

**Proof.** Suppose to the contrary, that there are  $\{I, I'\} \subset \mathcal{P}_0$  such that  $I \cap I' = \emptyset$  and  $I \cup I' \subseteq \sigma(\mu)$ . Then, any saturated F includes some act h with  $\sigma(h) \subset I$  and another act g with  $\sigma(g) \subset I'$ , but it does not include an act that contains both h and g, which contradicts Axiom 10.

#### 6.9. Proof of Theorem 7

(i) DM1 does not learn earlier than DM2  $\Leftrightarrow$ 

there exists t such that  $\mathcal{P}^1_t$  is not finer than  $\mathcal{P}^2_t \Leftrightarrow$ 

there exists two states s, s', such that  $s, s' \in I$  for some  $I \in \mathcal{P}_t^1$ , but  $s, s' \notin I'$  for any  $I' \in \mathcal{P}_t^2 \Leftrightarrow$ 

$$\Pr^{2}\left(\left\{I \mid s \in I, \, s' \notin I\right\} \mid s\right) = \sum_{I \mid s \in I, \, s' \notin I} \rho^{2}\left(I\right) \ge 1 - t, \text{ but } \Pr^{1}\left(\left\{I \mid s \in I, \, s' \notin I\right\} \mid s\right) = \sum_{I \mid s \in I, \, s' \notin I} \rho^{1}\left(I\right) < 1 - t \Leftrightarrow$$

DM1 does not value binary bets more than DM2.

(ii) (if) Suppose  $\{\mathcal{P}_t^1\}$  is weakly finer than  $\{\mathcal{P}_t^2\}$  and that  $\mu^1 = \mu^2 = \mu$ . Fix a time t. Any  $I \in \mathcal{P}_t^2$  is measurable in  $\mathcal{P}_t^1$ , that is, there is a collection of sets  $I_k \subset \mathcal{P}_t^1$  such that  $I = \bigcup_k I_k$ . Since the max operator is convex,  $\sum_{I_k} \max_{f \in F} \left[\sum_{s \in I_k} f(s) \mu(s)\right] \geq \max_{f \in F} \left[\sum_{s \in I} f(s) \mu(s)\right]$ . Since t was arbitrary, we have

$$V^{1}(F) = \int_{[0,1]} \left\{ \sum_{I \in \mathcal{P}_{t}^{1}} \max_{f \in F} \left[ \sum_{s \in I} f(s) \mu(s) \right] \right\} dt$$
$$\geq \int_{[0,1]} \left\{ \sum_{I \in \mathcal{P}_{t}^{2}} \max_{f \in F} \left[ \sum_{s \in I} f(s) \mu(s) \right] \right\} dt = V^{2}(F)$$

By Claim 1, for any  $f \in \mathcal{F}$ ,  $V^1(\{f\}) = V^2(\{f\})$ . Therefore,  $V^2(F) \ge V^2(\{f\})$  implies  $V^1(F) \ge V^1(\{f\})$ .

(only if) By Theorem 2,  $\mu^1 = \mu^2$ . It is left to show that having more preference for flexibility implies learning earlier. For i = 1, 2, let

$$t^{i}(I) = \min\left\{t \mid I \text{ is measurable in } \mathcal{P}_{t}^{i}\right\}$$

if defined, otherwise let  $t^{i}(I) = 1$ . Let,

$$\Delta^{i}\left(I\right) = \max\left\{t\left|I \in \mathcal{P}_{t}^{i}\right.\right\} - \min\left\{t\left|I \in \mathcal{P}_{t}^{i}\right.\right\}\right\}$$

if defined, otherwise let  $\Delta^{i}(I) = 0$ . We make the following intermediate claim.

Claim 15. DM1 has more preference for flexibility than DM2 implies that for all  $I \in 2^{\sigma(\mu)}$ 

$$\sum_{I'\subseteq I} \Delta^1\left(I'\right) \mu\left(I'\right) \ge \sum_{I'\subseteq I} \Delta^2\left(I'\right) \mu\left(I'\right).$$

**Proof.** Suppose that there is  $I \in 2^S$  with  $\sum_{I' \subseteq I} \Delta^2(I') \mu(I') > \sum_{I' \subseteq I} \Delta^1(I') \mu(I')$ . Obviously  $I \subsetneq \sigma(\mu)$ . Define the act

$$f := \begin{cases} \delta > 0 \text{ if } s \in I \\ 0 \text{ if } s \notin I \end{cases}$$

Let c denote the constant act that gives c > 0 in every state, such that  $\delta > c > \frac{\mu(I)}{\mu(I')}\delta$  for all  $I'' \in 2^{\sigma(\mu)}$  with  $I \subsetneq I''$ . Then  $V_i(\{f, c\}) = c + (\delta - c) \sum_{I' \subseteq I} \Delta^i(I') \mu(I')$ . Finally, pick c' such that

$$(\delta - c) \sum_{I' \subseteq I} \Delta^2(I') \mu(I') > c' - c > (\delta - c) \sum_{I' \subseteq I} \Delta^1(I') \mu(I'),$$

to find  $\{f, c\} \succ_2 \{c'\}$  but  $\{c'\} \succ_1 \{f, c\}$ , and hence DM1 cannot have more preference for flexibility than DM2.

Under the assumptions of Theorem 6,

$$\sum_{I'\subseteq I}\mu^{i}\left(I'\right)\Delta^{i}\left(I'\right)=\mu^{i}\left(I\right)\left(1-t^{i}\left(I\right)\right).$$

By Claim 15, DM1 has more preference for flexibility than DM2 implies that  $t^1(I) \leq t^2(I)$  for all I, which is equivalent to  $\{\mathcal{P}_t^1\}$  being weakly finer than  $\{\mathcal{P}_t^2\}$ .

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